

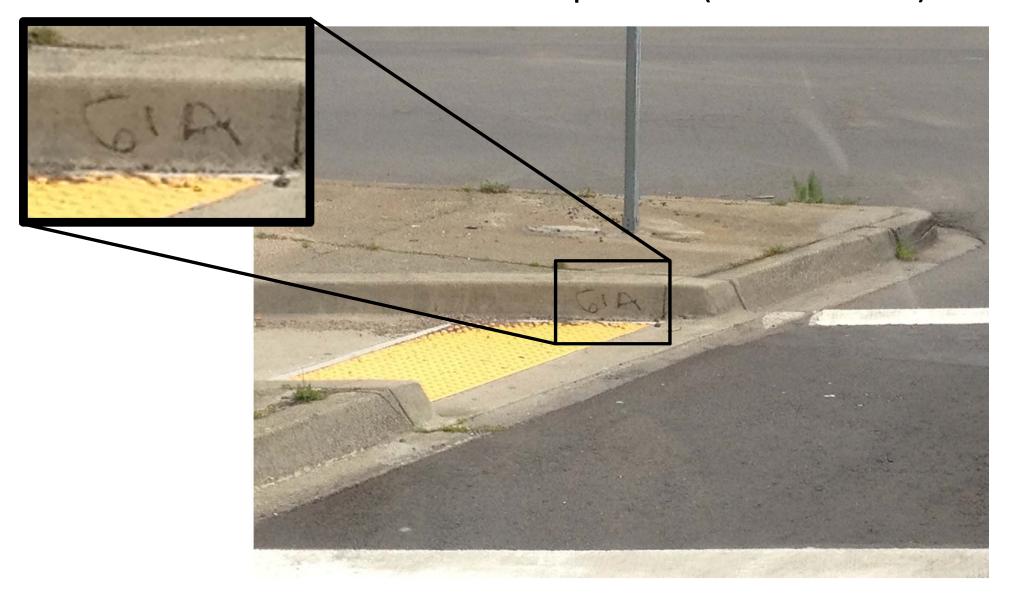
CS61A Lecture 14

Amir Kamil UC Berkeley February 22, 2013

The 61A Graffiti Bandit Strikes Again!



Thanks to Colin Lockard for the picture (and the title)!



Announcements



☐ HW5 out

- □ Hog contest due today
 - □ Completely optional, opportunity for extra credit
 - □ See website for details

□ Trends project out today

Rational Number Arithmetic Code



```
def mul_rational(x, y):
    return rational (numer(x) * numer(y),
                    denom(x) * denom(y))
         Constructor
                                  Selectors
def add_rational(x, y):
    nx, dx = numer(x), denom(x)
    ny, dy = numer(y), denom(y)
    return rational(nx * dy + ny * dx, dx * dy)
def eq_rational(x, y):
    return numer(x) * denom(y) == numer(y) * denom(x)
               rational(n, d) returns a rational number x
  Wishful
               numer(x) returns the numerator of x
  thinking
                denom(x) returns the denominator of x
```

Tuples



```
A tuple literal:
>>> pair = (1, 2)
>>> pair
                                  Comma-separated expression
(1, 2)
>>> x, y = pair
                                  "Unpacking" a tuple
>>> X
>>> y
                                   Element selection
>>> pair[0]
>>> pair[1]
>>> from operator import getitem
>>> getitem(pair, 0)
1
>>> getitem(pair, 1)
                              More on tuples today
2
```





```
def rational(n, d):
    """Construct a rational number x that represents
    n/d."""
    return (n, d)
```





from operator import getitem





```
def rational(n, d):
    """Construct a rational number x that represents
    n/d."""
    return (n, d) < Construct a tuple
from operator import getitem
def numer(x):
    """Return the numerator of rational number x."
    return getitem(x, 0)
def denom(x):
    """Return the denominator of rational number
    X , " " "
    return getitem(x, 1)
```



```
def rational(n, d):
    """Construct a rational number x that represents
    n/d."""
    return (n, d) < Construct a tuple
from operator import getitem
def numer(x):
    """Return the numerator of rational number x.
    return getitem(x, 0)
def denom(x):
    """Return the denominator of rational number
    return getitem(x, 1) < Select from a tuple
```







$$\frac{3}{2} * \frac{5}{3} = \frac{5}{2}$$



$$\frac{3}{2} * \frac{5}{3} = \frac{5}{2}$$

$$\frac{15}{6}$$
 * $\frac{1/3}{1/3}$ = $\frac{5}{2}$



$$\frac{3}{2} \quad * \quad \frac{5}{3} \quad = \quad \frac{5}{2}$$

$$\frac{2}{5} + \frac{1}{10}$$

$$\frac{15}{6}$$
 * $\frac{1/3}{1/3}$ = $\frac{5}{2}$



$$\frac{3}{2} \quad * \quad \frac{5}{3} \quad = \quad \frac{5}{2}$$

$$\frac{2}{5} + \frac{1}{10} = \frac{1}{2}$$

$$\frac{15}{6}$$
 * $\frac{1/3}{1/3}$ = $\frac{5}{2}$



$$\frac{3}{2} * \frac{5}{3} = \frac{5}{2}$$

$$\frac{15}{6} * \frac{1/3}{1/3} = \frac{5}{2}$$

$$\frac{2}{5} + \frac{1}{10} = \frac{1}{2}$$

$$\frac{25}{50} * \frac{1/25}{1/25} = \frac{1}{2}$$



Example:

$$\frac{3}{2} * \frac{5}{3} = \frac{5}{2}$$

$$\frac{2}{5} + \frac{1}{10} = \frac{1}{2}$$

$$\frac{15}{6} * \frac{1/3}{1/3} = \frac{5}{2}$$

$$\frac{25}{50} * \frac{1/25}{1/25} = \frac{1}{2}$$

from fractions import gcd



Example:

$$\frac{3}{2} * \frac{5}{3} = \frac{5}{2}$$

$$\frac{2}{5} + \frac{1}{10} = \frac{1}{2}$$

$$\frac{15}{6} * \frac{1/3}{1/3} = \frac{5}{2}$$

$$\frac{25}{50} * \frac{1/25}{1/25} = \frac{1}{2}$$

from fractions import gcd

```
def rational(n, d):
    """Construct a rational number x that represents
    n/d."""
    g = gcd(n, d)
    return (n//g, d//g)
```



$$\frac{3}{2} * \frac{5}{3} = \frac{5}{2}$$

$$\frac{2}{5} + \frac{1}{10} = \frac{1}{2}$$

$$\frac{15}{6}$$
 * $\frac{1/3}{1/3}$ = $\frac{5}{2}$

$$\frac{25}{50} * \frac{1/25}{1/25} = \frac{1}{2}$$

```
from fractions import gcd < Greatest common divisor
```

```
def rational(n, d):
    """Construct a rational number x that represents
    n/d."""
    g = gcd(n, d)
    return (n//g, d//g)
```

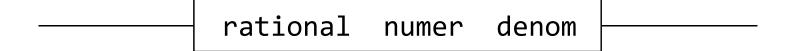
Abstraction Barriers



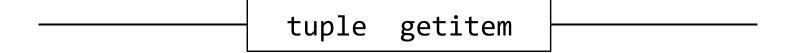
Rational numbers as whole data values



Rational numbers as numerators & denominators



Rational numbers as tuples



However tuples are implemented in Python



```
add_rational((1, 2), (1, 4))

def divide_rational(x, y):
    return (x[0] * y[1], x[1] * y[0])
```



```
Does not use
              constructors
add_rational((1, 2), (1, 4))
def divide_rational(x, y):
    return (x[0] * y[1], x[1] * y[0])
```



```
Does not use constructors

add_rational((1, 2), (1, 4))

def divide_rational(x, y):

return (x[0] * y[1], x[1] * y[0])
```



```
Does not use
                            Twice!
               constructors
add_rational( (1, 2), (1, 4) )
def divide_rational(x, y):
             (x[0] * y[1], x[1] * y[0])
    return
               No selectors!
```



```
Does not use
                             Twice!
                constructors
add_rational((1, 2), (1, 4))
def divide_rational(x, y):
             (x[0] * y[1], x[1] * y[0])
     return
                No selectors!
                    And no constructor!
```





■ We need to guarantee that constructor and selector functions together specify the right behavior.



- We need to guarantee that constructor and selector functions together specify the right behavior.
- □ Behavior condition: If we construct rational number x from numerator n and denominator d, then numer(x)/denom(x) must equal n/d.



- We need to guarantee that constructor and selector functions together specify the right behavior.
- □ Behavior condition: If we construct rational number x from numerator n and denominator d, then numer(x)/denom(x) must equal n/d.
- □ An abstract data type is some collection of selectors and constructors, together with some behavior condition(s).



- We need to guarantee that constructor and selector functions together specify the right behavior.
- □ Behavior condition: If we construct rational number x from numerator n and denominator d, then numer(x)/denom(x) must equal n/d.
- □ An abstract data type is some collection of selectors and constructors, together with some behavior condition(s).
- ☐ If behavior conditions are met, the representation is valid.



- We need to guarantee that constructor and selector functions together specify the right behavior.
- □ Behavior condition: If we construct rational number x from numerator n and denominator d, then numer(x)/denom(x) must equal n/d.
- □ An abstract data type is some collection of selectors and constructors, together with some behavior condition(s).
- ☐ If behavior conditions are met, the representation is valid.

You can recognize data types by behavior, not by bits

Behavior Conditions of a Pair



Behavior Conditions of a Pair



To implement our rational number abstract data type, we used a two-element tuple (also known as a pair).



To implement our rational number abstract data type, we used a two-element tuple (also known as a pair).

What is a pair?



To implement our rational number abstract data type, we used a two-element tuple (also known as a pair).

What is a pair?

Constructors, selectors, and behavior conditions:



To implement our rational number abstract data type, we used a two-element tuple (also known as a pair).

What is a pair?

Constructors, selectors, and behavior conditions:

If a pair p was constructed from elements x and y, then

- •getitem_pair(p, 0) returns x, and
- •getitem_pair(p, 1) returns y.



To implement our rational number abstract data type, we used a two-element tuple (also known as a pair).

What is a pair?

Constructors, selectors, and behavior conditions:

If a pair p was constructed from elements x and y, then

- •getitem_pair(p, 0) returns x, and
- •getitem_pair(p, 1) returns y.

Together, selectors are the inverse of the constructor Generally true of container types.



To implement our rational number abstract data type, we used a two-element tuple (also known as a pair).

What is a pair?

Constructors, selectors, and behavior conditions:

If a pair p was constructed from elements x and y, then

- •getitem_pair(p, 0) returns x, and
- •getitem_pair(p, 1) returns y.

Together, selectors are the inverse of the constructor

Generally true of container types.

Not true for rational numbers because of GCD





```
def pair(x, y):
    """Return a functional pair."""
    def dispatch(m):
        if m == 0:
            return x
        elif m == 1:
            return y
    return dispatch
```



```
def pair(x, y):
    """Return a functional pair."""
    def dispatch(m):
        if m == 0:
            return x
        elif m == 1:
        return y
    return dispatch
This function
represents a pair
```



```
def pair(x, y):
    """Return a functional pair."""
    def dispatch(m):
        if m == 0:
            return x
    elif m == 1:
        return y
    return dispatch
This function
represents a pair
```

Constructor is a higherorder function

return p(i)



```
def pair(x, y):
    """Return a functional pair."""
    def dispatch(m):
         if m == 0:
                            This function
             return x
         elif m == 1:
                           represents a pair
             return y
    return dispatch
                                Constructor is a higher-
                                    order function
def getitem_pair(p, i):
```

"""Return the element at index i of pair p.



```
def pair(x, y):
    """Return a functional pair."""
    def dispatch(m):
         if m == 0:
                            This function
             return x
         elif m == 1:
                           represents a pair
             return y
    return dispatch
                                Constructor is a higher-
                                    order function
def getitem_pair(p, i):
    """Return the element at index i of pair p.
    return p(i)
                   Selector defers to
                   the functional pair
```



```
>>> p = pair(1, 2)
>>> getitem_pair(p, 0)
1
>>> getitem_pair(p, 1)
2
```



```
>>> p = pair(1, 2)
>>> getitem_pair(p, 0)
1
>>> getitem_pair(p, 1)
2
```

As long as we do not violate the abstraction barrier, we don't need to know that pairs are just functions



```
>>> p = pair(1, 2)
>>> getitem_pair(p, 0)
1
>>> getitem_pair(p, 1)
2
```

As long as we do not violate the abstraction barrier, we don't need to know that pairs are just functions

If a pair p was constructed from elements x and y, then

- •getitem_pair(p, 0) returns x, and
- •getitem_pair(p, 1) returns y.



```
>>> p = pair(1, 2)
>>> getitem_pair(p, 0)
1
>>> getitem_pair(p, 1)
2
```

As long as we do not violate the abstraction barrier, we don't need to know that pairs are just functions

If a pair p was constructed from elements x and y, then

- •getitem_pair(p, 0) returns x, and
- •getitem_pair(p, 1) returns y.

This pair representation is valid!





red, orange, yellow, green, blue, indigo, violet.



red, orange, yellow, green, blue, indigo, violet.

There isn't just one sequence type (in Python or in general)



red, orange, yellow, green, blue, indigo, violet.

There isn't just one sequence type (in Python or in general)

This abstraction is a collection of behaviors:



red, orange, yellow, green, blue, indigo, violet.

There isn't just one sequence type (in Python or in general)
This abstraction is a collection of behaviors:

Length. A sequence has a finite length.

Element selection. A sequence has an element corresponding to any non-negative integer index less than its length, starting at 0 for the first element.



red, orange, yellow, green, blue, indigo, violet.

There isn't just one sequence type (in Python or in general)

This abstraction is a collection of behaviors:

Length. A sequence has a finite length.

Element selection. A sequence has an element corresponding to any non-negative integer index less than its length, starting at 0 for the first element.



red, orange, yellow, green, blue, indigo, violet.

There isn't just one sequence type (in Python or in general)

This abstraction is a collection of behaviors:

Length. A sequence has a finite length.

Element selection. A sequence has an element corresponding to any non-negative integer index less than its length, starting at 0 for the first element.

The sequence abstraction is shared among several types, including tuples.





Tuples introduce new memory locations outside of a frame



Tuples introduce new memory locations outside of a frame

We use box-and-pointer notation to represent a tuple



Tuples introduce new memory locations outside of a frame

We use box-and-pointer notation to represent a tuple

□ Tuple itself represented by a set of boxes that hold values



Tuples introduce new memory locations outside of a frame

We use box-and-pointer notation to represent a tuple

- □ Tuple itself represented by a set of boxes that hold values
- □ Tuple value represented by a pointer to that set of boxes



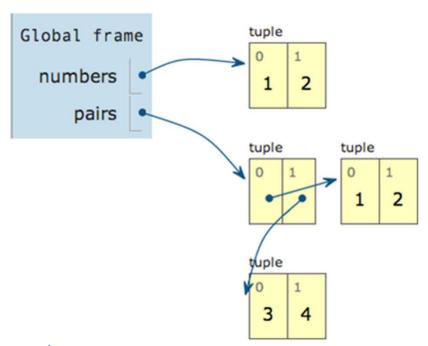
Tuples introduce new memory locations outside of a frame

We use box-and-pointer notation to represent a tuple

- □ Tuple itself represented by a set of boxes that hold values
- □ Tuple value represented by a pointer to that set of boxes

```
1 numbers = (1, 2)

\Rightarrow 2 pairs = ((1, 2), (3, 4))
```



Example: http://goo.gl/iFHx0





A method for combining data values satisfies the closure property if:



A method for combining data values satisfies the closure property if:

The result of combination can itself be combined using the same method.



A method for combining data values satisfies the closure property if:

The result of combination can itself be combined using the same method.

Closure is the key to power in any means of combination because it permits us to create hierarchical structures.



A method for combining data values satisfies the closure property if:

The result of combination can itself be combined using the same method.

Closure is the key to power in any means of combination because it permits us to create hierarchical structures.

Hierarchical structures are made up of parts, which themselves are made up of parts, and so on.



A method for combining data values satisfies the closure property if:

The result of combination can itself be combined using the same method.

Closure is the key to power in any means of combination because it permits us to create hierarchical structures.

Hierarchical structures are made up of parts, which themselves are made up of parts, and so on.

Tuples can contain tuples as elements

Recursive Lists



Recursive Lists



Constructor:

```
def rlist(first, rest):
    """Return a recursive list from its first element and
    the rest."""
```



```
Constructor:
    def rlist(first, rest):
        """Return a recursive list from its first element and
        the rest."""

Selectors:
    def first(s):
        """Return the first element of recursive list s."""

def rest(s):
        """Return the remaining elements of recursive list s."""
```



```
Constructor:
    def rlist(first, rest):
        """Return a recursive list from its first element and
        the rest."""

Selectors:
    def first(s):
        """Return the first element of recursive list s."""

def rest(s):
        """Return the remaining elements of recursive list s."""

Behavior condition(s):
```



```
Constructor:
def rlist(first, rest):
    """Return a recursive list from its first element and
    the rest."""
Selectors:
def first(s):
    """Return the first element of recursive list s."""
def rest(s):
    """Return the remaining elements of recursive list s."""
Behavior condition(s):
```



```
Constructor:
    def rlist(first, rest):
        """Return a recursive list from its first element and
        the rest."""

Selectors:
    def first(s):
        """Return the first element of recursive list s."""

def rest(s):
        """Return the remaining elements of recursive list s."""

Behavior condition(s):
```

If a recursive list \mathbf{s} is constructed from a first element \mathbf{f} and a recursive list \mathbf{r} , then



```
Constructor:
    def rlist(first, rest):
        """Return a recursive list from its first element and
        the rest."""

Selectors:
    def first(s):
        """Return the first element of recursive list s."""

def rest(s):
        """Return the remaining elements of recursive list s."""

Behavior condition(s):
```

If a recursive list \mathbf{s} is constructed from a first element \mathbf{f} and a recursive list \mathbf{r} , then

first(s) returns f, and



Constructor: def rlist(first, rest): """Return a recursive list from its first element and the rest."""

Selectors:

```
def first(s):
    """Return the first element of recursive list s."""

def rest(s):
    """Return the remaining elements of recursive list s."""
```

Behavior condition(s):

If a recursive list **s** is constructed from a first element **f** and a recursive list **r**, then

- first(s) returns f, and
- rest(s) returns r, which is a recursive list.

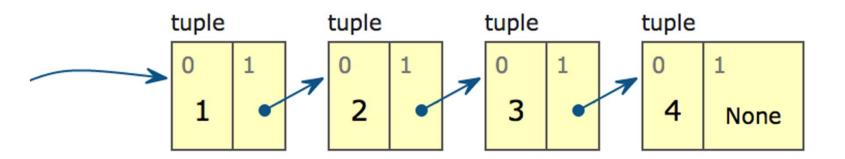




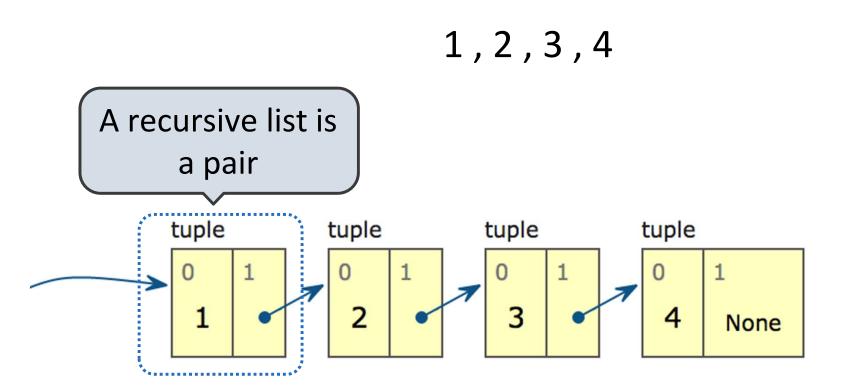
1,2,3,4



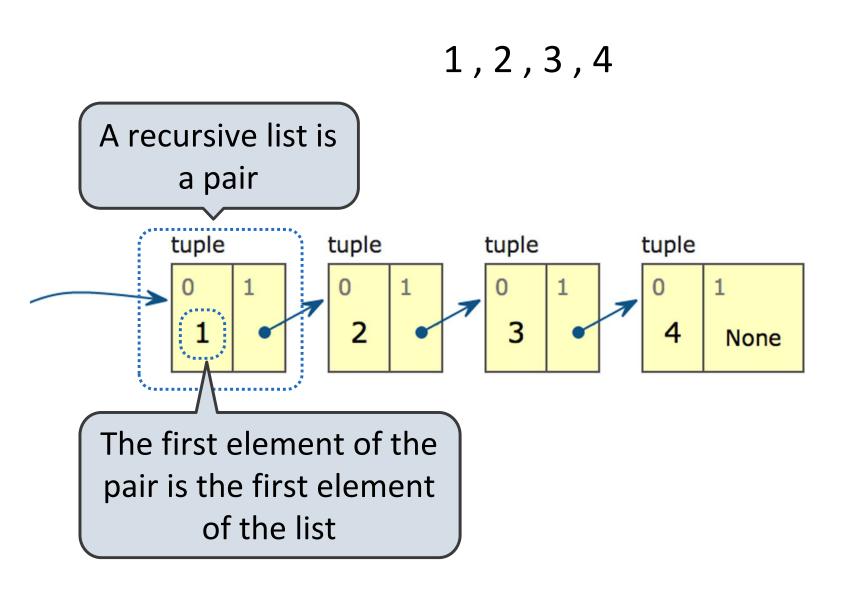
1,2,3,4



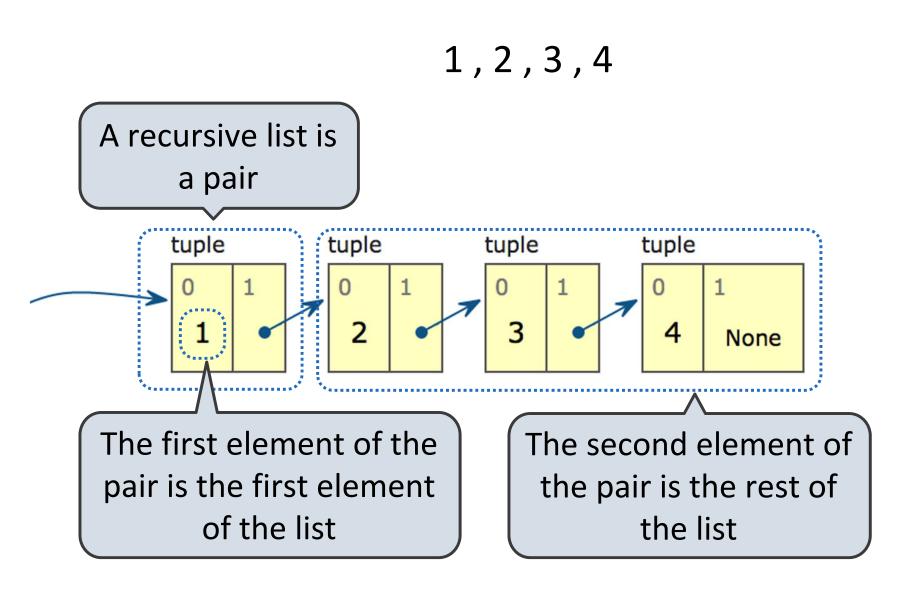




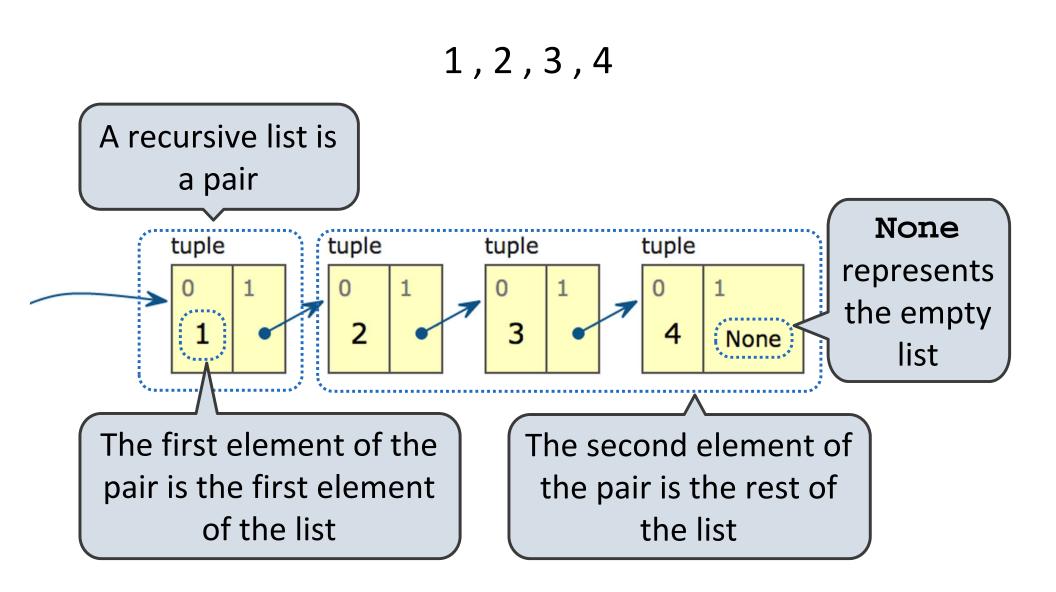


















Length. A sequence has a finite length.

Element selection. A sequence has an element corresponding to any non-negative integer index less than its length, starting at 0 for the first element.



```
def len_rlist(s):
    """Return the length of recursive list s."""
    if s == empty_rlist:
        return 0
    return 1 + len_rlist(rest(s))
```

Length. A sequence has a finite length.

Element selection. A sequence has an element corresponding to any non-negative integer index less than its length, starting at 0 for the first element.



```
def len_rlist(s):
    """Return the length of recursive list s."""
    if s == empty_rlist:
        return 0
    return 1 + len_rlist(rest(s))

def getitem_rlist(s, i):
    """Return the element at index i of recursive list s."""
    if i == 0:
        return first(s)
    return getitem_rlist(rest(s), i - 1)
```

Length. A sequence has a finite length.

Element selection. A sequence has an element corresponding to any non-negative integer index less than its length, starting at 0 for the first element.