

CS61A Lecture 13

Amir Kamil UC Berkeley February 20, 2013

Announcements



☐ HW4 due today at 11:59pm

- □ Hog contest deadline on Friday
 - □ Completely optional, opportunity for extra credit
 - □ See website for details





Can be tricky! Iteration is a special case of recursion



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```
def summation(n, term):
    if n == 0:
        return 0
    return summation(n - 1, term) + term(n)
```



Can be tricky! Iteration is a special case of recursion

```
def summation(n, term):
    if n == 0:
        return 0

Termination    return summation(n - 1, term) + term(n)
        condition
```



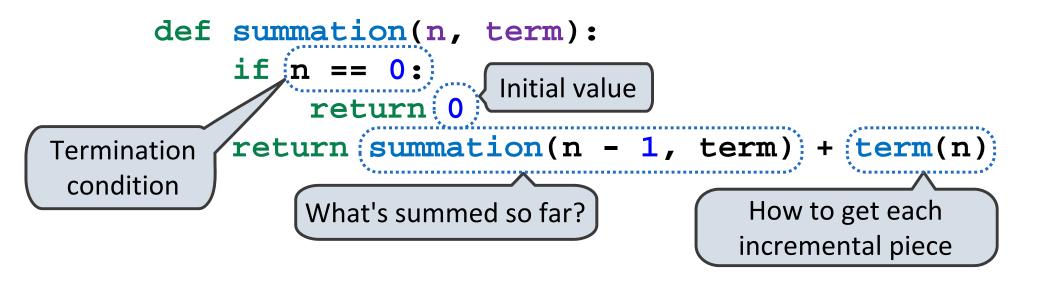
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                          Initial value
               return 0
          return summation(n - 1, term) + term(n)
Termination
condition
               What's summed so far?
                                         How to get each
                                         incremental piece
      def summation_iter(n, term):
          total = 0
          while n > 0:
               total, n = total + term(n), n - 1
          return total
```



Can be tricky! Iteration is a special case of recursion

```
def summation(n, term):
          return(summation(n - 1, term) + term(n)
Termination
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               What's summed so far?
                                         How to get each
                                        incremental piece
      def summation_iter(n, term):
          total = 0
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               total, n = total + term(n), n - 1
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          return total
```





More formulaic: Iteration is a special case of recursion



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More formulaic: Iteration is a special case of recursion

```
def fib_iter(n):
    if n == 0:
        return 0
    fib_n, fib_n_1, k = 1, 0, 1
    while k < n:
        fib_n, fib_n_1 = fib_n + fib_n_1, fib_n
        k = k + 1
    return fib_n</pre>
```



More formulaic: Iteration is a special case of recursion



More formulaic: Iteration is a special case of recursion

```
def fib_iter(n):
    if n == 0:
                     Local names become...
        return 0
    fib_n, fib_n_1, k = 1, 0, 1
    while k < n:
        fib_n, fib_n_1 = fib_n + fib_n_1, fib_n
        k = k + 1
    return fib_n
def fib_rec(n, fib_n, fib_n_1, k):
    if n == 0:
        return 0
    if k \ge n:
        return fib_n
    return fib_rec(n, fib_n + fib_n_1, fib_n, k + 1)
```



More formulaic: Iteration is a special case of recursion

```
def fib_iter(n):
    if n == 0:
                      Local names become...
        return 0
    fib_n, fib_n_1, k = 1, 0, 1
    while k < n:
        fib_n, fib_n_1 = fib_n + fib_n_1, fib_n
        k = k + 1
    return fib_n
def fib_rec(n, fib_n, fib_n_1, k):
    if n == 0:
                                  Parameters in a
        return 0
                                 recursive function
    if k >= n:
        return fib_n
    return fib_rec(n, fib_n + fib_n_1, fib_n, k + 1)
```





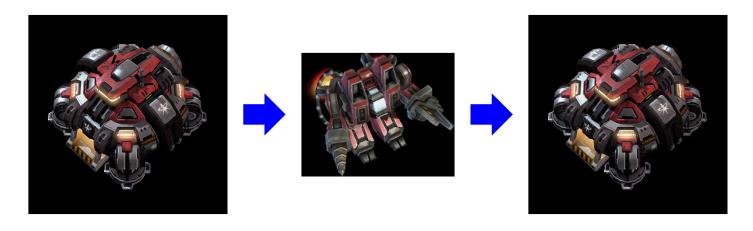




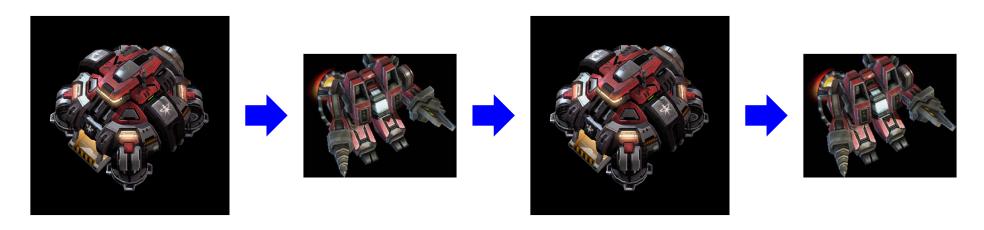






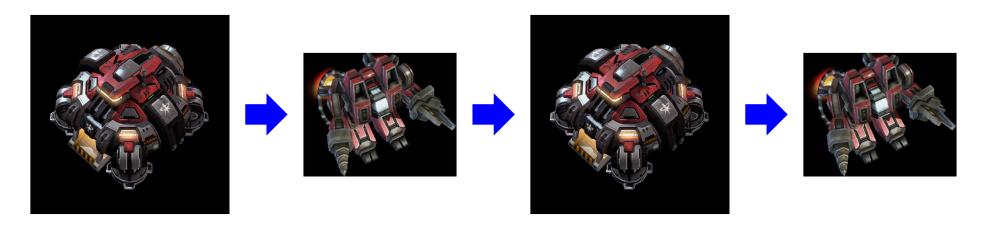








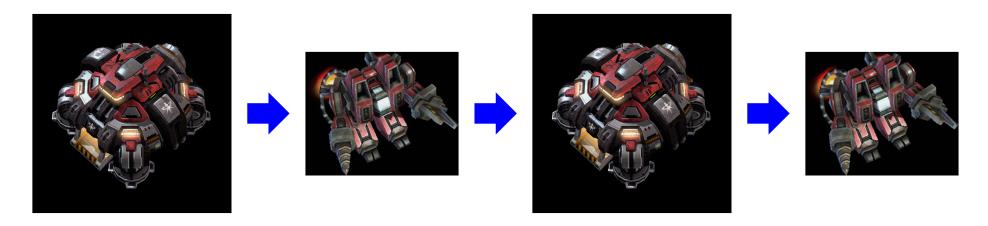
Mutual recursion is when the recursive process is split across multiple functions



Decorating a recursive function generally results in mutual recursion



Mutual recursion is when the recursive process is split across multiple functions



Decorating a recursive function generally results in mutual recursion mutual recursion

```
def factorial(n):
    if n == 0:
        return 1
    return n * factorial(n-1)
```

Example: http://goo.gl/4LZZv





We have used higher-order functions to produce a function to add a constant to its argument



We have used higher-order functions to produce a function to add a constant to its argument

```
def make_adder(n):
    def adder(k):
        return add(n, k)
    return adder

>>> make_adder(2)(3)
5
>>> add(2, 3)
5
```



We have used higher-order functions to produce a function to add a constant to its argument

What if we wanted to do the same for multiplication?

```
def make_adder(n):
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5
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```
def make_adder(n):
    def adder(k):
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    return adder

>>> make_adder(2)(3)
5
>>> add(2, 3)
6
def make_multiplier(n):
    def multiplier(k):
        return mul(n, k)
    return multiplier

>>> make_multiplier(2)(3)
6
>>> mul(2, 3)
6
```



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def make_multiplier(n):
    def multiplier(k):
        return mul(n, k)
        return multiplier
```

```
>>> make_adder(2)(3)
5
>>> add(2, 3)
5
```

```
>>> make_multiplier(2)(3)
6
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We have used higher-order functions to produce a function to add a constant to its argument

What if we wanted to do the same for multiplication?

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5
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def make_multiplier(n):
    def multiplier(x):
    return mul(n, k)
    return multiplier

>>> make_multiplier(2)(3)
6
>>> mul(2, 3)
6
```

Same relationship between functions



We have used higher-order functions to produce a function to add a constant to its argument

What if we wanted to do the same for multiplication?

```
def make_adder(n):
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    def multiplier(k):
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>>> make_multiplier(2)(3)
6
>>> mul(2, 3)
6
```

Same relationship between functions

How can we do this in general without repeating ourselves?



```
def make_adder(n):
    def adder(k):
        return add(n, k)
    return adder

>>> make_adder(2)(3)
5
>>> add(2, 3)
5
```



First, identify common structure.

```
def make_adder(n):
    def adder(k):
        return add(n, k)
    return adder

>>> make_adder(2)(3)
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>>> add(2, 3)
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First, identify common structure.

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First, identify common structure.

Then define a function that generalizes the procedure.

```
def make_adder(n):
    def adder(k):
        return add(n, k)
        return adder

>>> make_adder(2)(3)
5
>>> add(2, 3)
5
```



First, identify common structure.

Then define a function that generalizes the procedure.

```
def curry2(f):
    def make_adder(n):
        def adder(k):
            return add(n, k)
        return adder
            return inner
            return outer

>>> make_adder(2)(3)
5
>>> add(2, 3)
```



First, identify common structure.

Then define a function that generalizes the procedure.

```
def curry2(f):
def make_adder(n):
                                def outer(n):
                                    def inner(k):
    def adder(k):
                                         return f(n, k)
        return add(n, k)
    return adder
                                    return inner
                                return outer
>>> make_adder(2)(3)
                            >>> curry2(mul)(2)(3)
>>> add(2, 3)
                            6
5
                            >>> mul(2, 3)
                            6
```



First, identify common structure.

Then define a function that generalizes the procedure.

```
def curry2(f):
                                def outer(n):
def make adder(n):
    def adder(k):
                                    def inner(k):
                                         return f(n, k)
        return add(n, k)
    return adder
                                    return inner
                                return outer
>>> make_adder(2)(3)
                            >>> curry2(mul)(2)(3)
>>> add(2, 3)
                            6
5
                            >>> mul(2, 3)
                            6
```

This process of converting a multi-argument function to consecutive single-argument functions is called *currying*.





```
def square(x):
    return mul(x, x)
```





What does **sum_squares** need to know about **square**?



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```
def square(x):
                         def sum_squares(x, y):
                             return square(x) + square(y)
    return mul(x, x)
What does sum_squares need to know about square?
                                       Yes
 •square takes one argument.
                                                No
 •square has the intrinsic name square.
 •square computes the square of a number.
                                                No
 •square computes the square by calling mul.
   def square(x):
       return pow(x, 2)
```



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                                              No
 •square computes the square by calling mul.
  def square(x):
                            def square(x):
       return pow(x, 2)
                                return mul(x, x-1) + x
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```
def square(x):
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What does sum_squares need to know about square?
                                       Yes
 •square takes one argument.
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 •square has the intrinsic name square.
 •square computes the square of a number.
                                                No
 •square computes the square by calling mul.
  def square(x):
                             def square(x):
       return pow(x, 2)
                                 return mul(x, x-1) + x
     If the name "square" were bound to a built-in function,
            sum squares would still work identically
```





Data: the things that programs fiddle with



Data: the things that programs fiddle with Primitive values are the simplest type of data



Data: the things that programs fiddle with

Primitive values are the simplest type of data

Integers: 2, 3, 2013, -837592010

Floating point (decimal) values: -4.5, 98.6

Booleans: True, False



Data: the things that programs fiddle with

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How do we represent more complex data?



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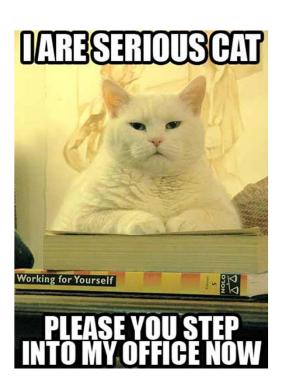
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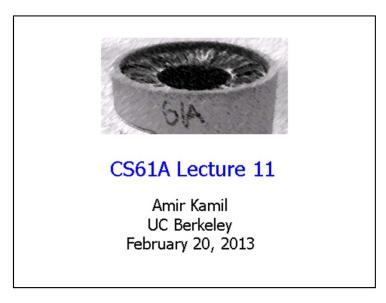
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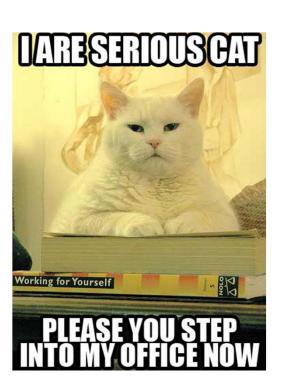
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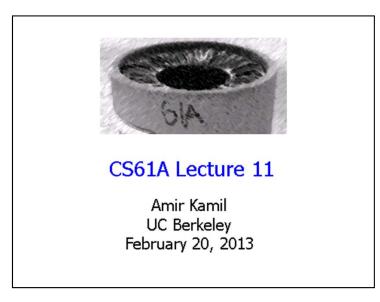
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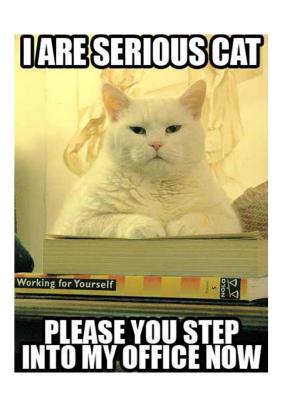
Booleans: True, False

How do we represent more

complex data?

We need data abstractions!





Data Abstraction



Data Abstraction



Compound data combine smaller pieces of data together



Compound data combine smaller pieces of data together

☐ A data: a year, month, and day



Compound data combine smaller pieces of data together

- ☐ A data: a year, month, and day
- ☐ A geographic position: latitude and logitude



Compound data combine smaller pieces of data together

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An abstract data type lets us manipulate compound data as a unit



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An abstract data type lets us manipulate compound data as a unit

Isolate two parts of any program that uses data



Compound data combine smaller pieces of data together

- ☐ A data: a year, month, and day
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Isolate two parts of any program that uses data

☐ How data are represented (as parts)



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Isolate two parts of any program that uses data

- ☐ How data are represented (as parts)
- ☐ How data are manipulated (as units)



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- ☐ How data are represented (as parts)
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Data abstraction: A methodology by which functions enforce an abstraction barrier between representation and use



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All Programmers

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Isolate two parts of any program that uses data

- ☐ How data are represented (as parts)
- How data are manipulated (as units)

Data abstraction: A methodology by which functions enforce an abstraction barrier between representation and use

Programmers

Great Programmers





numerator denominator



numerator

denominator

Exact representation of fractions



numerator

denominator

Exact representation of fractions

A pair of integers



numerator

denominator

Exact representation of fractions

A pair of integers

As soon as division occurs, the exact representation is lost!



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Assume we can compose and decompose rational numbers:



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denominator

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Assume we can compose and decompose rational numbers:

• rational(n, d) returns a rational number x



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Exact representation of fractions

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As soon as division occurs, the exact representation is lost!

Assume we can compose and decompose rational numbers:

- rational(n, d) returns a rational number x
- numer(x) returns the numerator of x



numerator

denominator

Exact representation of fractions

A pair of integers

As soon as division occurs, the exact representation is lost!

Assume we can compose and decompose rational numbers:

- rational(n, d) returns a rational number x
- numer(x) returns the numerator of x
- denom(x) returns the denominator of x



numerator

denominator

Exact representation of fractions

A pair of integers

As soon as division occurs, the exact representation is lost!

Assume we can compose and decompose rational numbers:

Constructor rational(n, d) returns a rational number x

- numer(x) returns the numerator of x
- denom(x) returns the denominator of x



numerator

denominator

Exact representation of fractions

A pair of integers

As soon as division occurs, the exact representation is lost!

Assume we can compose and decompose rational numbers:

Constructor rational(n, d) returns a rational number xSelectors

numer(x) returns the numerator of xdenom(x) returns the denominator of x



Example:



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Example:

$$\frac{3}{2} * \frac{3}{5} = \frac{9}{10}$$



Example:

$$\frac{3}{2} * \frac{3}{5} = \frac{9}{10}$$

$$\frac{nx}{dx}$$
 * $\frac{ny}{dy}$



Example:

$$\frac{3}{2} * \frac{3}{5} = \frac{9}{10}$$

$$\frac{nx}{dx} + \frac{ny}{dy} = \frac{nx^*ny}{dx^*dy}$$



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Example:

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$$\frac{3}{2} + \frac{3}{5} = \frac{21}{10}$$

$$\frac{nx}{dx} \quad * \quad \frac{ny}{dy} = \frac{nx^*ny}{dx^*dy}$$

$$\frac{nx}{dx} + \frac{ny}{dy}$$



Example:

$$\frac{3}{2} * \frac{3}{5} = \frac{9}{10}$$

$$\frac{3}{2} + \frac{3}{5} = \frac{21}{10}$$

$$\frac{nx}{dx} + \frac{ny}{dy} = \frac{nx*ny}{dx*dy}$$

$$\frac{nx}{dx} + \frac{ny}{dy} = \frac{nx^*dy + ny^*dx}{dx^*dy}$$





- rational(n, d) returns a rational number x
- numer(x) returns the numerator of x
- denom(x) returns the denominator of x



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```
def mul_rational(x, y):
    return rational (numer(x) * numer(y),
                    denom(x) * denom(y))
         Constructor
                                  Selectors
def add_rational(x, y):
    nx, dx = numer(x), denom(x)
    ny, dy = numer(y), denom(y)
    return rational(nx * dy + ny * dx, dx * dy)
def eq_rational(x, y):
    return numer(x) * denom(y) == numer(y) * denom(x)
               rational(n, d) returns a rational number x
  Wishful
               numer(x) returns the numerator of x
  thinking
                denom(x) returns the denominator of x
```





```
>>> pair = (1, 2)
```



```
>>> pair = (1, 2)
>>> pair
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
>>> x, y = pair
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
>>> x, y = pair
>>> x
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
>>> x, y = pair
>>> x
1
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
>>> x, y = pair
>>> x
1
>>> y
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
>>> x, y = pair
>>> x
1
>>> y
2
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)

>>> x, y = pair
>>> x
1
>>> y
2

>>> pair[0]
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
>>> x, y = pair
>>> x
1
>>> y
2
>>> pair[0]
1
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
>>> x, y = pair
>>> X
1
>>> y
2
>>> pair[0]
>>> pair[1]
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
>>> x, y = pair
>>> X
1
>>> y
2
>>> pair[0]
>>> pair[1]
```



```
>>> pair = (1, 2)
>>> pair
(1, 2)
>>> x, y = pair
>>> X
1
>>> y
2
>>> pair[0]
>>> pair[1]
2
>>> from operator import getitem
```



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>>> pair
(1, 2)
>>> x, y = pair
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1
>>> y
2
>>> pair[0]
>>> pair[1]
2
>>> from operator import getitem
>>> getitem(pair, 0)
```



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(1, 2)
>>> x, y = pair
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>>> pair[1]
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>>> from operator import getitem
>>> getitem(pair, 0)
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```



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```

A tuple literal: Comma-separated expression



```
>>> pair = (1, 2)
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>>> from operator import getitem
>>> getitem(pair, 0)
1
>>> getitem(pair, 1)
2
```

A tuple literal: Comma-separated expression

"Unpacking" a tuple



```
>>> pair = (1, 2)
                                   A tuple literal:
>>> pair
                                   Comma-separated expression
(1, 2)
>>> x, y = pair
                                    "Unpacking" a tuple
>>> X
>>> y
2
                                    Element selection
>>> pair[0]
>>> pair[1]
>>> from operator import getitem
>>> getitem(pair, 0)
1
>>> getitem(pair, 1)
2
```



```
A tuple literal:
>>> pair = (1, 2)
>>> pair
                                  Comma-separated expression
(1, 2)
>>> x, y = pair
                                  "Unpacking" a tuple
>>> X
>>> y
                                  Element selection
>>> pair[0]
>>> pair[1]
>>> from operator import getitem
>>> getitem(pair, 0)
1
>>> getitem(pair, 1)
                            More tuples next lecture
2
```





```
def rational(n, d):
    """Construct a rational number x that represents
    n/d."""
    return (n, d)
```





from operator import getitem





```
def rational(n, d):
    """Construct a rational number x that represents
    n/d."""
    return (n, d) < Construct a tuple
from operator import getitem
def numer(x):
    """Return the numerator of rational number x."
    return getitem(x, 0)
def denom(x):
    """Return the denominator of rational number
    X , " " "
    return getitem(x, 1)
```



```
def rational(n, d):
    """Construct a rational number x that represents
    n/d."""
    return (n, d) < Construct a tuple
from operator import getitem
def numer(x):
    """Return the numerator of rational number x.
    return getitem(x, 0)
def denom(x):
    """Return the denominator of rational number
    return getitem(x, 1) < Select from a tuple
```