CS61B Midterm Review

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Agenda

1. Static vs. Dynamic
2. Box and pointer diagrams
3. Code Questions and examples
4. Bit representation
5. Algorithmic Analysis
6. Access rights
7. Quickie questions

Static vs. Dynamic

- What happens? Assume we have defined:

```
Homer h = new Homer();
Bart b = new Bart();
```

```
Homer h1 = b;
h1.talk2();
```

Answer: Homer, Bart: dude

Static vs. Dynamic cont.

- What happens? Assume the same definitions

```
Bart b1 = b;
b1.talk2();
```

Answer: Homer, Bart: dude

```
Cartoon c1 = h;
((Homer)c1).talk4();
```

Answer: Homer, Homer: doh!

Static vs. Dynamic cont.

- What happens?

```
Cartoon c2 = b;
((Bart)c2).whoa();
```

Answer: dude

```
Lumpy l2 = b;
((Homer)l2).talk4();
```

Answer: Bart: dude

Static vs. Dynamic cont.

- For calls with an object of interest (i.e. h.f()), static methods are called based on static type, non-static methods are based on dynamic type
- For calls involving "this", things get a little trickier. Static calls "stay" in the same class, dynamic calls are based on the dynamic set.

Box and Pointer diagrams

- Draw the diagrams that result from this code:

```
int [] x = new int[3];
int [] y = new int[0];
int [][] z = new int[3][2];
```


Box and Pointer diagrams

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```
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int [] y = new int[0];
int [][] z = new int[3][2];
```
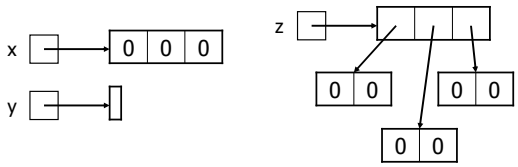



Box and Pointer diagrams cont.

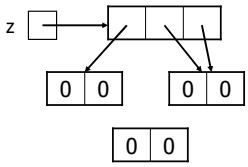
- Modify the box and pointer diagram according to this code:

```
z[1] = z[2];
```


Box and Pointer diagrams cont.

- Modify the box and pointer diagram according to this code:

```
z[1] = z[2];
```



Coding Question

- Finish this method:

```
/* Given an IntList, it will reverse it
   destructively and return the new list */
public IntList reverse(IntList l) {
        ...
}
```


Coding Question Solution

```
public IntList reverse(IntList l) {
    IntList prev = null;
    IntList next = l.tail;
    while (l != null) {
          next = l.tail;
          l.tail = prev;
          prev = l;
          l = next;
    }
    return prev; //once we are done reversing all the pointers
                 //we need to set l's head to the new head
}
```

Bit Representation

- What is the bit representation for:

byte b = 15;

Answer: 00001111

- What is this value as a char?

10110111

Answer: 183

- What about as a byte?

Answer: -73

Bit Representation

- Two's complement
  - If the Most Significant Bit (MSB) is 0, then treat the remaining bits as normal (as a positive number).
  - If the MSB is 1, flip the remaining bits, add 1, and that is your negative value.
  - Remember, two's complement only applies to signed values. For an unsigned integer, for instance, treat it as "normal."

Modular Arithmetic

- For modular arithmetic:
  - Find out how many times your divisor can divide into your dividend. Remember, the remainder must be positive
  - If the remainder is greater than the range of your values (byte can have values btw –128 and 127 for instance) then loop value around

Another Coding Question

- Finish these methods:

```
IntList pqueue;

/* removes the node with smallest value */
public int remove() {
   …
}

/* inserts the value into pqueue */
public void insert(int k) {
   …
}
```


Another Coding Question Solution

```
public int remove() {
   int x = pqueue.head;
   pqueue = pqueue.tail;
   return x;
 }
```


Another Coding Question Solution cont.

```
public void insert(int k) {
   IntList temp = pqueue;
   IntList prev = null;
   while (temp != null) {
     if (k < temp.head) {
        if (prev != null) {
           prev.tail = new IntList(k, temp);
      } else {
           pqueue = new IntList(k, pqueue);
        }
        return;
   } else {
        prev = temp;
       temp = temp.tail;
     }
}
```

Algorithmic Analysis

- Definition of Big-Oh
  - O(g(n)) = {f(n) : there exist positive constants c and n_0 such that
    0 <= f(n) <= cg(n) for all n >= n_0
- Definition of Big-Omega
  - Ω(g(n)) = {f(n) : there exist positive constants c and n_0 such that
    0 <= cg(n) <= f(n) for all n >= n_0

Algorithmic Analysis

- One method takes $O(n^2)$, while another takes O(n lg(n)). The O(n lg(n)) method is always preferred.
- True or false?

Algorithmic Analysis

- What are the running times (Big-Oh, Big-Omega, Big-Theta) for this code?

```
for (int i = k; i < z; i++) {
   for (int j = 0; j < z; j++) {
       //some lg (n) code here
   }
}
```

Answer: all are (z-k)(z)lg(n)

Access rights

- If you override a method in a child class, Java allows you to change the access rights to be less restrictive

Ex. –
Parent's method is protected
Child's method is public

Refer to page 113 in Programming into Java for more details

Quickies

- What class has no superclass?
- Why would you want to pick an array over a list?