

CS61A Lecture 15

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Announcements



- HW5 due on Wednesday
- Trends project out
 - Partners are required; find one in lab or on Piazza
 - Will not work in IDLE
 - New bug submission policy; see Piazza

The Sequence Abstraction



red, orange, yellow, green, blue, indigo, violet.
0, 1, 2, 3, 4, 5, 6.

There isn't just one sequence type (in Python or in general)

This abstraction is a collection of behaviors:

Length. A sequence has a finite length.

Element selection. A sequence has an element corresponding to any non-negative integer index less than its length, starting at 0 for the first element.

The sequence abstraction is shared among several types, including tuples.

Recursive Lists



Constructor:

```
def rlist(first, rest):
    """Return a recursive list from its first element and
    the rest."""
```

Selectors:

```
def first(s):
    """Return the first element of recursive list s."""
```

```
def rest(s):
    """Return the remaining elements of recursive list s."""
```

Behavior condition(s):

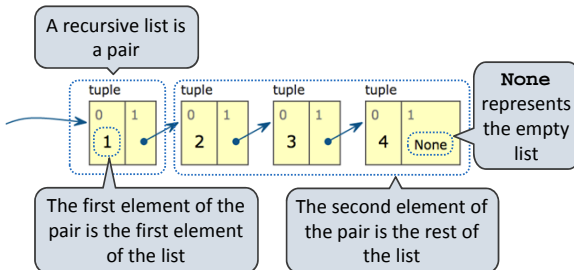
If a recursive list s is constructed from a first element f and a recursive list r , then

- $first(s)$ returns f , and
- $rest(s)$ returns r , which is a recursive list.

Implementing Recursive Lists Using Pairs



1, 2, 3, 4



Example: <http://goo.gl/FVhbF>

Implementing the Sequence Abstraction



```
def len_rlist(s):
    """Return the length of recursive list s."""
    if s == empty_rlist:
        return 0
    return 1 + len_rlist(rest(s))
```

```
def getitem_rlist(s, i):
    """Return the element at index i of recursive list s."""
    if i == 0:
        return first(s)
    return getitem_rlist(rest(s), i - 1)
```

Length. A sequence has a finite length.

Element selection. A sequence has an element corresponding to any non-negative integer index less than its length, starting at 0 for the first element.

Python Sequence Abstraction

Built-in sequence types provide the following behavior

Type-specific constructor	<code>>>> a = (1, 2, 3)</code> <code>>>> b = tuple([4, 5, 6, 7])</code>	
Length	<code>>>> len(a), len(b)</code> <code>(3, 4)</code>	A list; more on this later
Element selection	<code>>>> a[1], b[-1]</code> <code>(2, 7)</code>	Count from the end; -1 is last element
Slicing	<code>>>> a[1:3], b[1:1], a[:2], b[1:]</code> <code>((2, 3), (), (1, 2), (5, 6, 7))</code>	
Membership	<code>>>> 2 in a, 4 in a, 4 not in b</code> <code>(True, False, False)</code>	

Sequence Iteration

Python has a special statement for iterating over the elements in a sequence

```
def count(s, value):
    total = 0
    for elem in s:
        if elem == value:
            total += 1
    return total
```

Name bound in the first frame of the current environment

For Statement Execution Procedure

```
for <name> in <expression>:
    <suite>
```

- Evaluate the header `<expression>`, which must yield an iterable value.
- For each element in that sequence, in order:
 - Bind `<name>` to that element in the first frame of the current environment.
 - Execute the `<suite>`.

Sequence Unpacking in For Statements

A sequence of fixed-length sequences

```
>>> pairs = ((1, 2), (2, 2), (2, 3), (4, 4))
>>> same_count = 0
>>> for x, y in pairs:
>>>     if x == y:
>>>         same_count = same_count + 1
>>> same_count
2
```

A name for each element in a fixed-length sequence

Each name is bound to a value, as in multiple assignment

The Range Type

A range is a sequence of consecutive integers.*

```
..., -5, -4, -3, -2, -1, 0, 1, 2, 3, 4, 5, ...
```

`range(-2, 3)`

Length: ending value - starting value

Element selection: starting value + index

```
>>> tuple(range(-2, 3))
(-2, -1, 0, 1, 2)
```

Tuple constructor

```
>>> tuple(range(4))
(0, 1, 2, 3)
```

With a 0 starting value

* Ranges can actually represent more general integer sequences.

String Literals

```
>>> 'I am string!'
'I am string!'
>>> "I've got an apostrophe"
"I've got an apostrophe"
>>> '您好'
'您好'
```

Single- and double-quoted strings are equivalent

```
>>> """The Zen of Python
claims, Readability counts.
Read more: import this."""
'The Zen of Python\nclaims, Readability counts.\nRead
more: import this.'
```

A backslash "escapes" the following character

"Line feed" character represents a new line

Strings Are Sequences



```
>>> city = 'Berkeley'
>>> len(city)
8
>>> city[3]
'k'
```

An element of a string is itself a string!

The **in** and **not in** operators match substrings

```
>>> 'here' in "Where's Waldo?"
True
```

Why? Working with strings, we care about words, not characters

Sequence Arithmetic



Some Python sequences support arithmetic operations

```
>>> city = 'Berkeley'
>>> city + ', CA'
'Berkeley, CA'
```

Concatenate

```
>>> "Don't repeat yourself! " * 2
"Don't repeat yourself! Don't repeat yourself! "
```

Repeat twice

```
>>> (1, 2, 3) * 3
(1, 2, 3, 1, 2, 3, 1, 2, 3)
```

```
>>> (1, 2, 3) + (4, 5, 6, 7)
(1, 2, 3, 4, 5, 6, 7)
```

Sequences as Conventional Interfaces



We can apply a function to every element in a sequence
This is called *mapping* the function over the sequence

```
>>> fibs = tuple(map(fib, range(8)))
>>> fibs
(0, 1, 1, 2, 3, 5, 8, 13)
```

We can extract elements that satisfy a given condition

```
>>> even_fibs = tuple(filter(is_even, fibs))
>>> even_fibs
(0, 2, 8)
```

We can compute the sum of all elements

```
>>> sum(even_fibs)
10
```

Both **map** and **filter** produce an iterable, not a sequence

Iterables



Iterables provide access to some elements in order but do not provide length or element selection

Python-specific construct; more general than a sequence

Many built-in functions take iterables as argument

tuple	Construct a tuple containing the elements
map	Construct a map that results from applying the given function to each element
filter	Construct a filter with elements that satisfy the given condition
sum	Return the sum of the elements
min	Return the minimum of the elements
max	Return the maximum of the elements

For statements also operate on iterable values.

Generator Expressions



One large expression that combines mapping and filtering to produce an iterable

```
(<map exp> for <name> in <iter exp> if <filter exp>)
```

- Evaluates to an iterable.
- **<iter exp>** is evaluated when the generator expression is evaluated.
- Remaining expressions are evaluated when elements are accessed.

No-filter version: (<map exp> for <name> in <iter exp>)

Precise evaluation rule introduced in Chapter 4.

Reducing a Sequence



Reduce is a higher-order generalization of max, min, and sum.

```
>>> from operator import mul
>>> from functools import reduce
>>> reduce(mul, (1, 2, 3, 4, 5), 1)
120
```

First argument:
A two-argument
function

Second argument:
an iterable object

Optional initial
value as third
argument

Like `accumulate` from Homework 2, but with iterables

```
def accumulate(combiner, start, n, term):
    return reduce(combiner,
                  map(term, range(1, n + 1)),
                  start)
```

More Functions on Iterables (Bonus)



Create an iterable of fixed-length sequences

```
>>> a, b = (1, 2, 3), (4, 5, 6, 7)
>>> for x, y in zip(a, b):
...     print(x + y)
...
5
7
9
```

Produces tuples with one element from each argument, up to length of smallest argument

The `itertools` module contains many useful functions for working with iterables

```
>>> from itertools import product, combinations
>>> tuple(product(a, b[:2]))
(1, 4), (1, 5), (2, 4), (2, 5), (3, 4), (3, 5)
>>> tuple(combinations(a, 2))
(1, 2), (1, 3), (2, 3)
```