

# CS61A Lecture 11

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# Announcements



- HW4 due Wednesday at 11:59pm
  
  
  
  
  
  
  
  
  
  
- Hog contest deadline next week
  - Completely optional, opportunity for extra credit
  - See website for details

# Fibonacci Sequence



The Fibonacci sequence is defined as

$$\text{fib}(n) = \begin{cases} 0, & n = 0 \\ 1, & n = 1 \\ \text{fib}(n - 1) + \text{fib}(n - 2), & n > 1 \end{cases}$$

```
def fib(n):  
    if n == 0:  
        return 0  
    elif n == 1:  
        return 1  
    return fib(n - 1) + fib(n - 2)
```

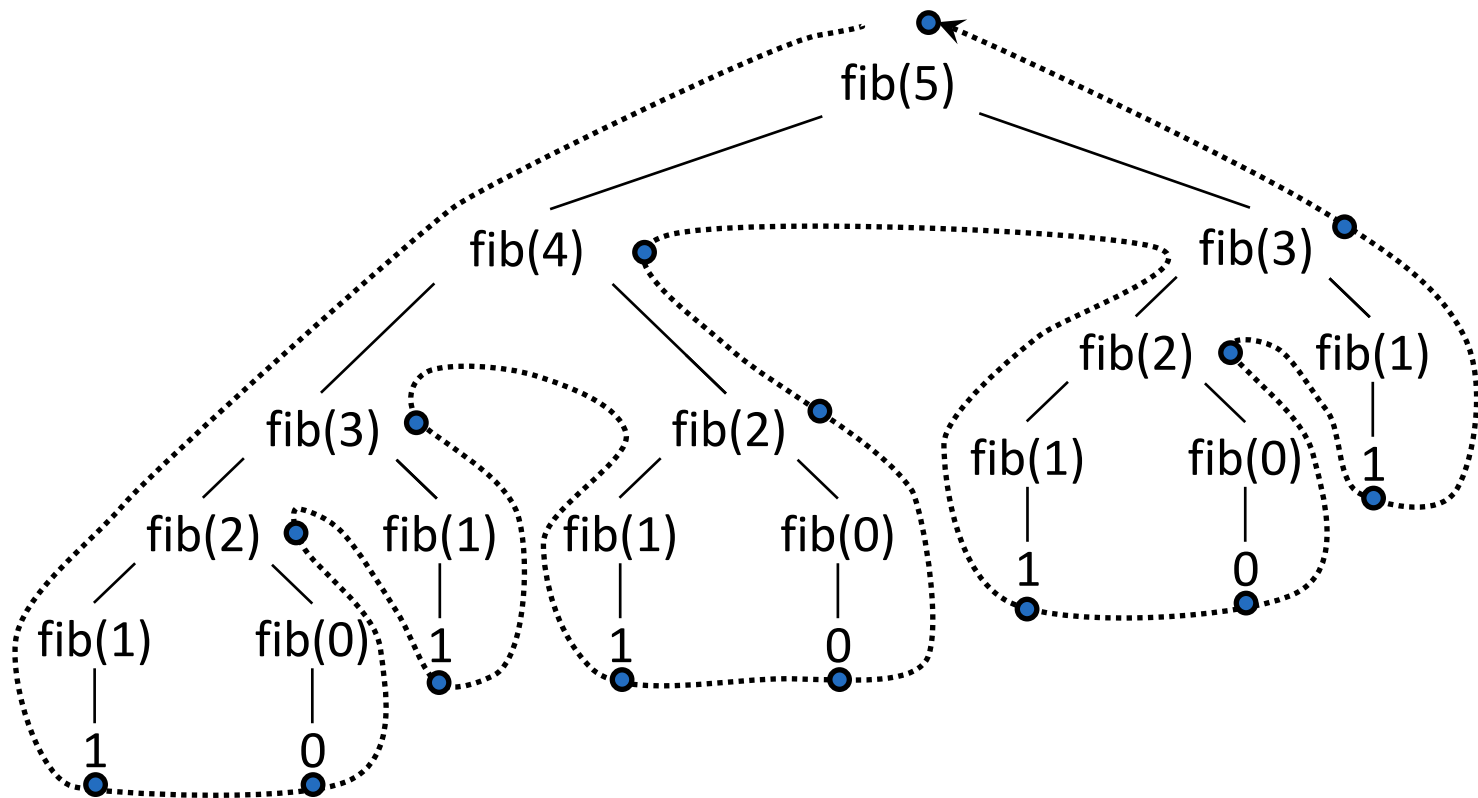
Two recursive calls!

# Tree recursion



Executing the body of a function may entail more than one recursive call to that function

This is called *tree recursion*



# Tracing the Order of Calls



We can use a higher-order function to see the order in which calls are made and complete

```
def trace1(fn):
    """Return a function equivalent to fn that
    also prints trace output."""
    def traced(x):
        print('Calling', fn, '(' , x, ')')
        res = fn(x)
        print('Got', res, 'from', fn, '(' , x, ')')
        return res
    return traced

# Rebind the name fib to a traced version of fib
fib = trace1(fib)
```

# Function Decorators



Function  
decorator

```
@trace1
```

```
def triple(x):  
    return 3 * x
```

Decorated  
function

is identical to

Why not just  
use this?

```
def triple(x):  
    return 3 * x  
triple = trace1(triple)
```

# The Recursive Leap of Faith



```
def factorial(n):  
    if n == 0:  
        return 1  
    return factorial(n-1)
```

Oops!

Is factorial implemented correctly?

1. Verify the base case.
2. Treat **factorial(n-1)** as a functional abstraction.
3. Assume that **factorial(n-1)** is correct.
4. Verify that **factorial(n)** is correct, assuming that **factorial(n-1)** is correct

Simpler problem



Indiana Jones and  
The Last Crusade  
© Lucasfilm, Ltd.

# Simplifying a Problem



## Pig Latinization:

1. Move all beginning consonants to the end of the word
2. Add "ay" to the end of the word

smart → artsmay

```
def pig_latin(w):  
    if starts_with_a_vowel(w):  
        return w + 'ay'  
    return pig_latin(rest(w)) + first(w)
```

smart → marts → artsm → artsmay

2 consonants  
to be moved

1 consonant  
to be moved

Base case



# Counting Change



$$\$1 = \$0.50 + \$0.25 + \$0.10 + \$0.10 + \$0.05$$

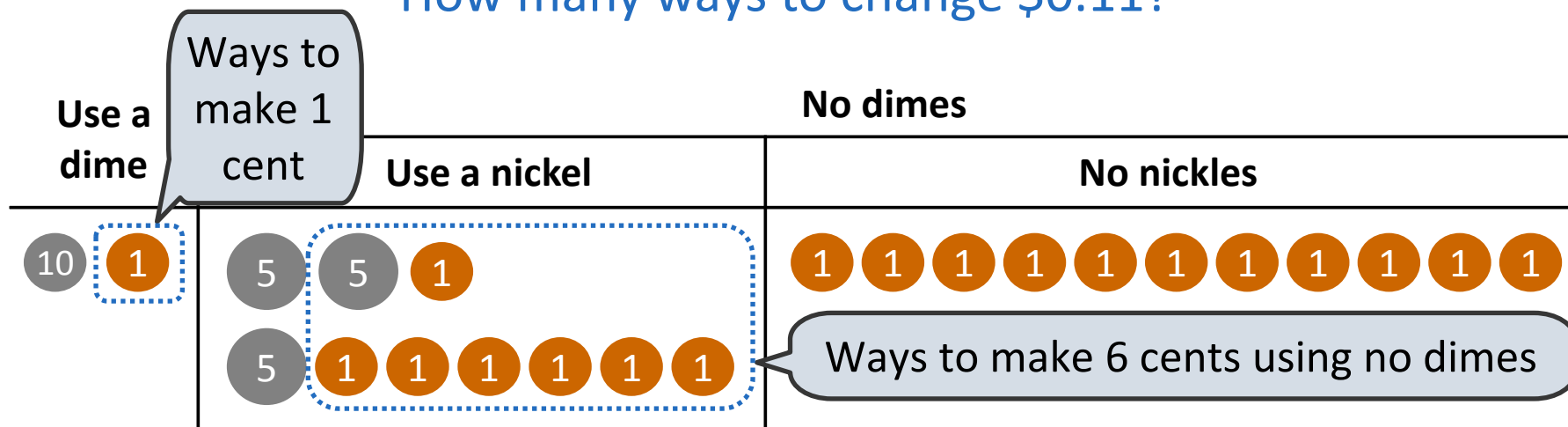
$$\$1 = 1 \text{ half dollar, } 1 \text{ quarter, } 2 \text{ dimes, } 1 \text{ nickel}$$

$$\$1 = 2 \text{ quarters, } 2 \text{ dimes, } 30 \text{ pennies}$$

$$\$1 = 100 \text{ pennies}$$

How many ways are there to change a dollar?

How many ways to change \$0.11?



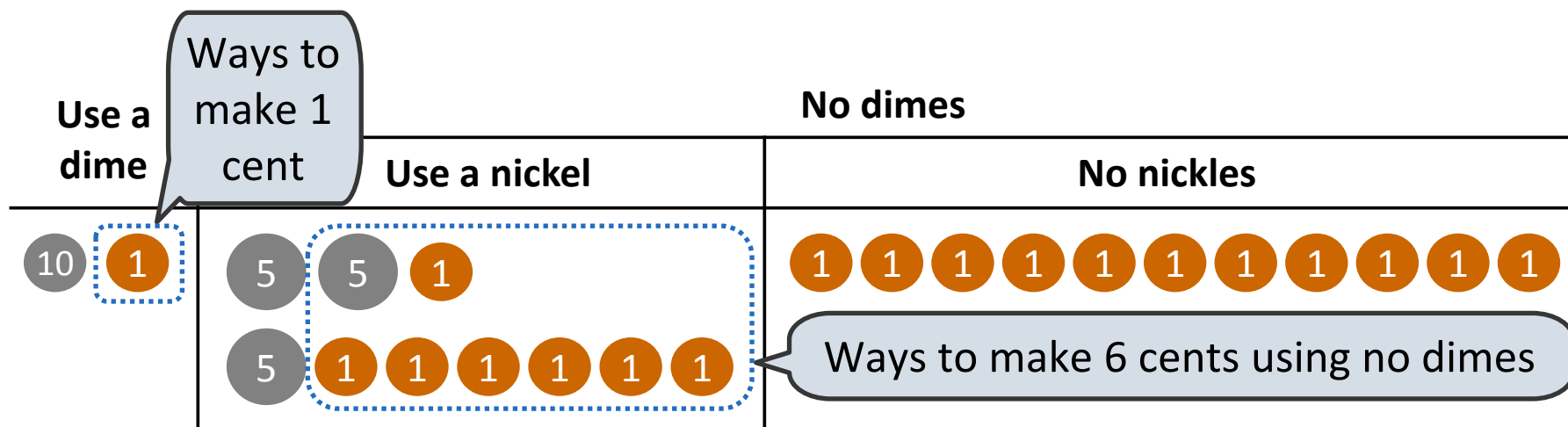
# Counting Change Recursively



How many ways are there to change a dollar?

The number of ways to change an amount  $a$  using  $n$  kinds of coins is:

1. The number of ways to change  $a-d$  using all kinds, where  $d$  is the amount of the first kind of coin
2. The number of ways to change  $a$  using all but the first kind



# Counting Change Recursively



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```
def count_change(a, d):  
    if a == 0:  
        return 1  
    if a < 0 or d == 0:  
        return 0  
    return (count_change(a-d, d) +  
            count_change(a, next_coin(d)))
```

One way to make no amount

Can't make negative amount,  
or any amount with no coins

Functional abstraction to get next coin