



# CS61A Lecture 6

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UC Berkeley  
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# Locally Defined Functions



```
1 from operator import mul
2 def square_inside():
3     def square(x):
4         return mul(x, x)
5 square_inside()
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```

Example: <http://goo.gl/pnU8f>

# Locally Defined Functions



The inner definition is executed each time the outer function is called

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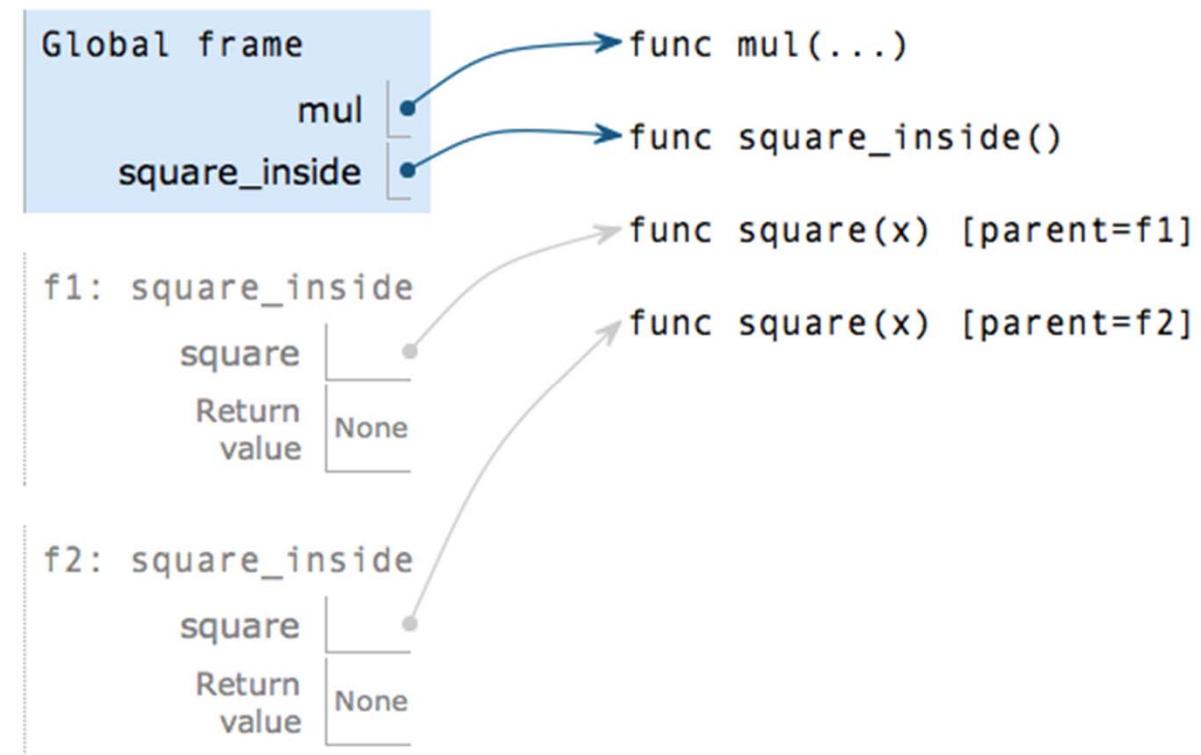
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# Functions as Return Values



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    """Return a function that adds n to its argument.

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Can refer to names in the  
enclosing function

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- A new local frame *each* time the function is *applied*
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  - Before, this was just the global frame
  - For a locally-defined function, this includes all local frames in the definition environment, plus the global frame

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7 result = f(1, 2)
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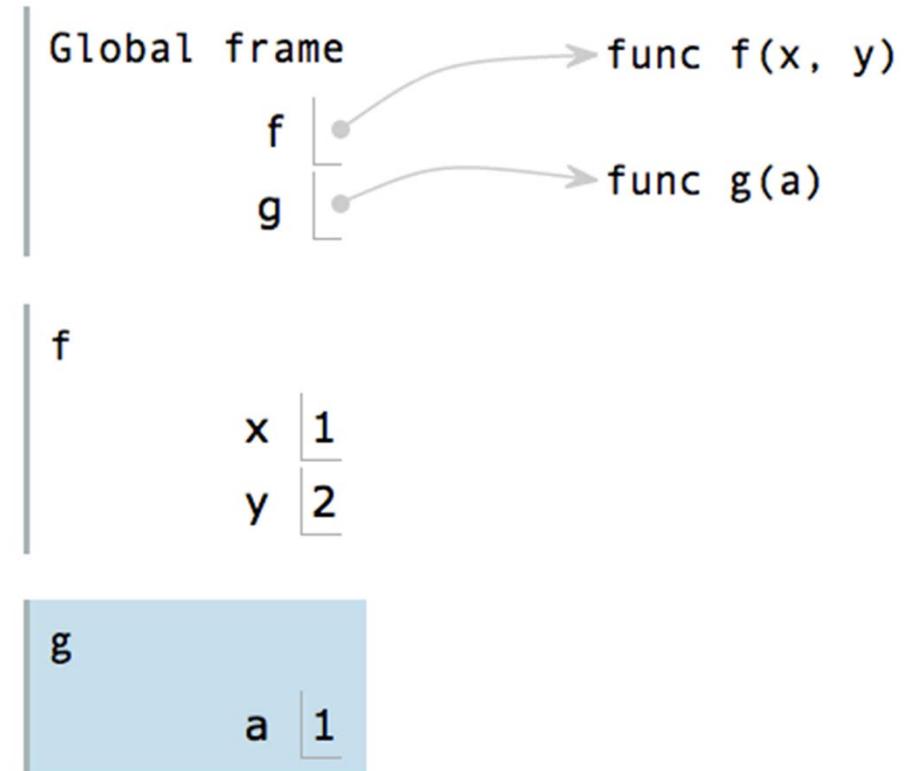
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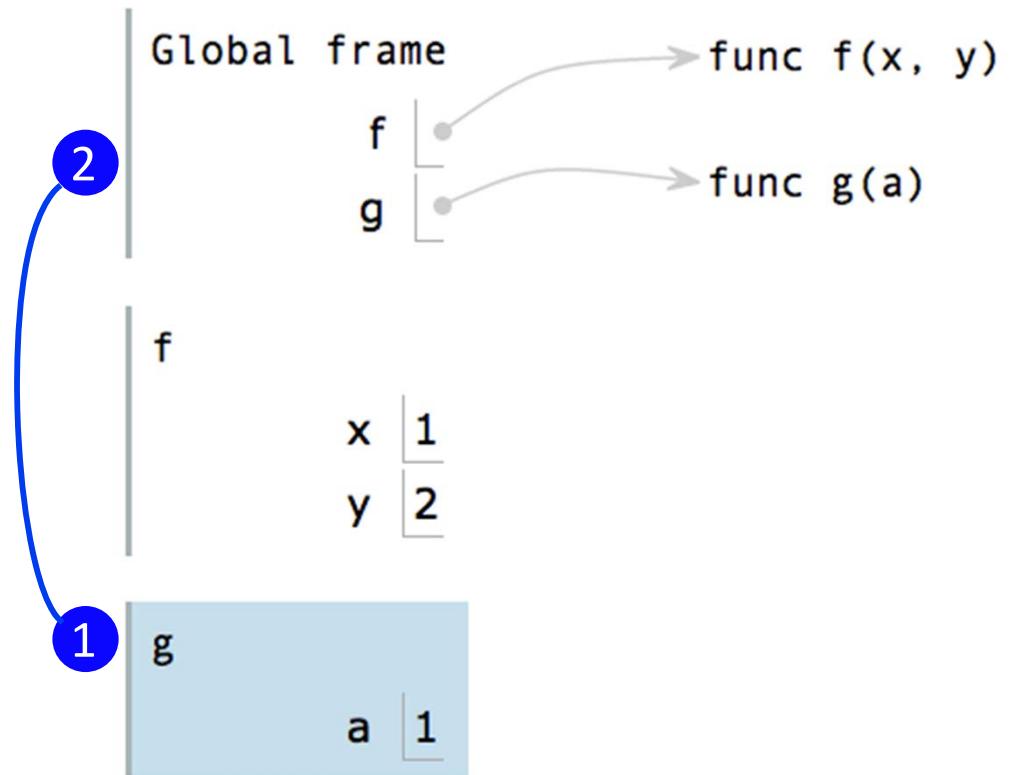
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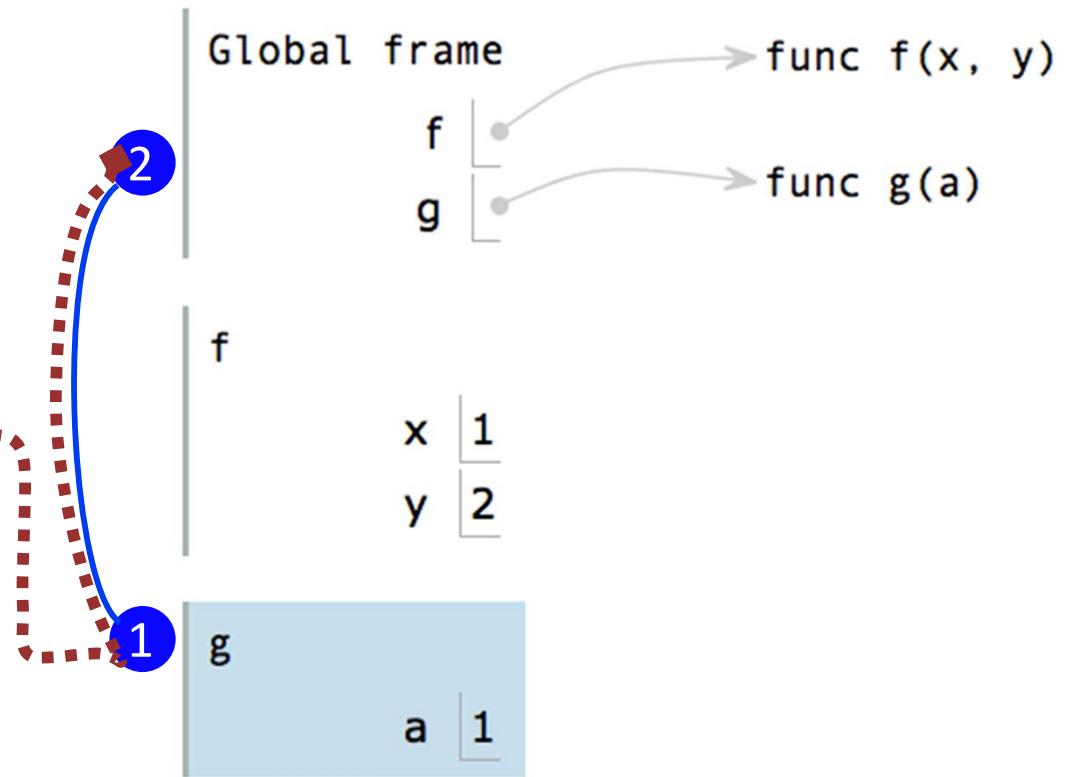


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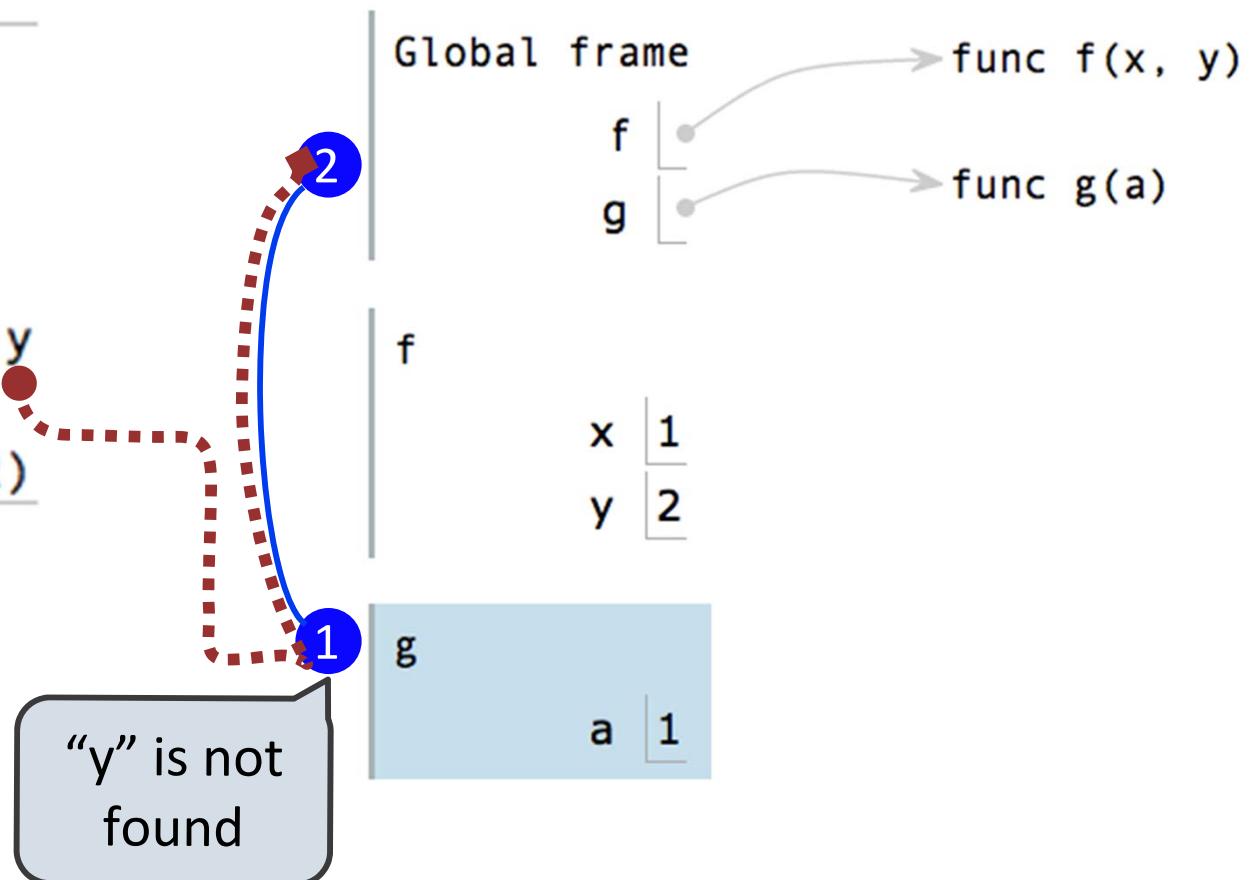


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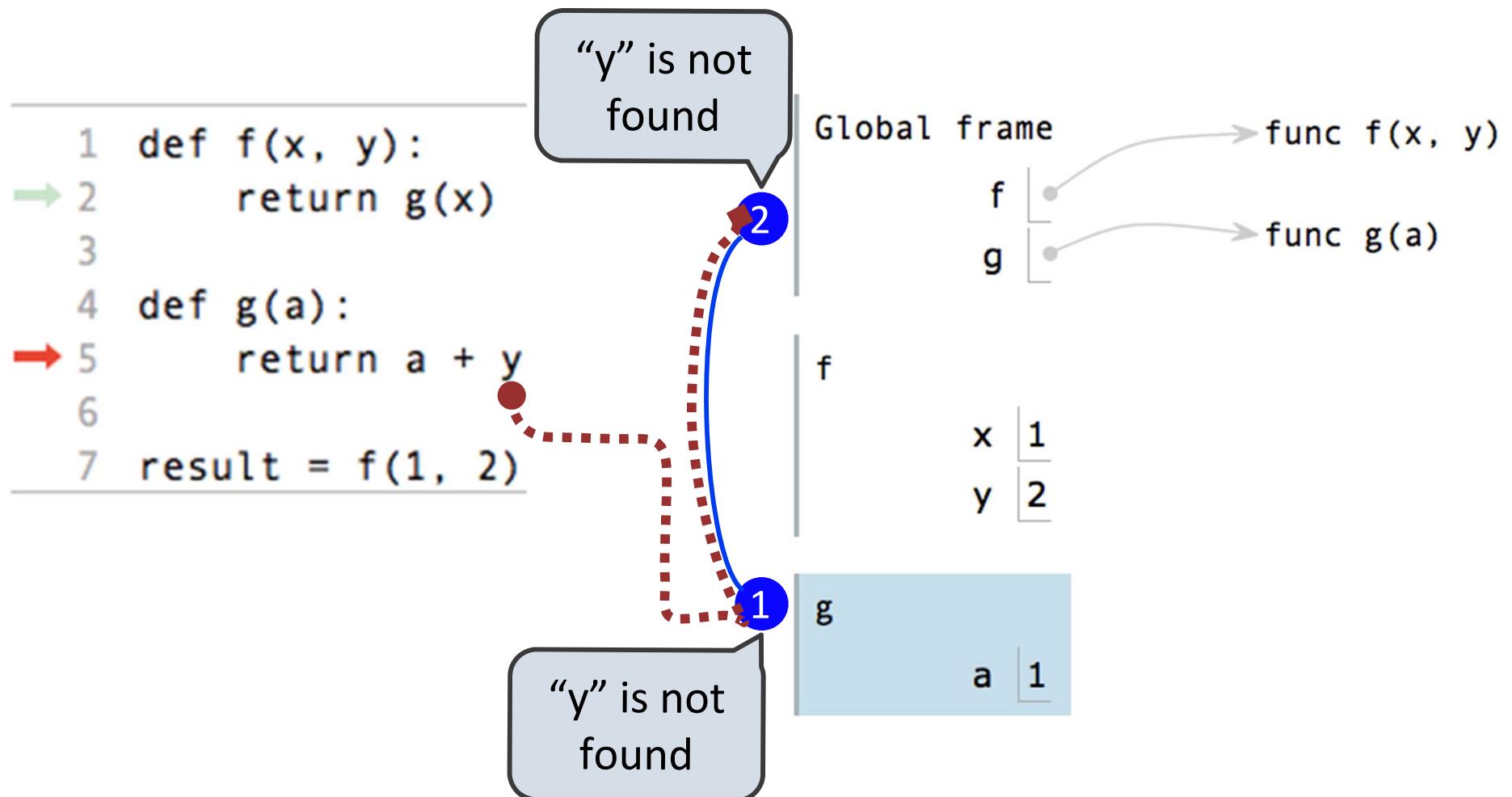


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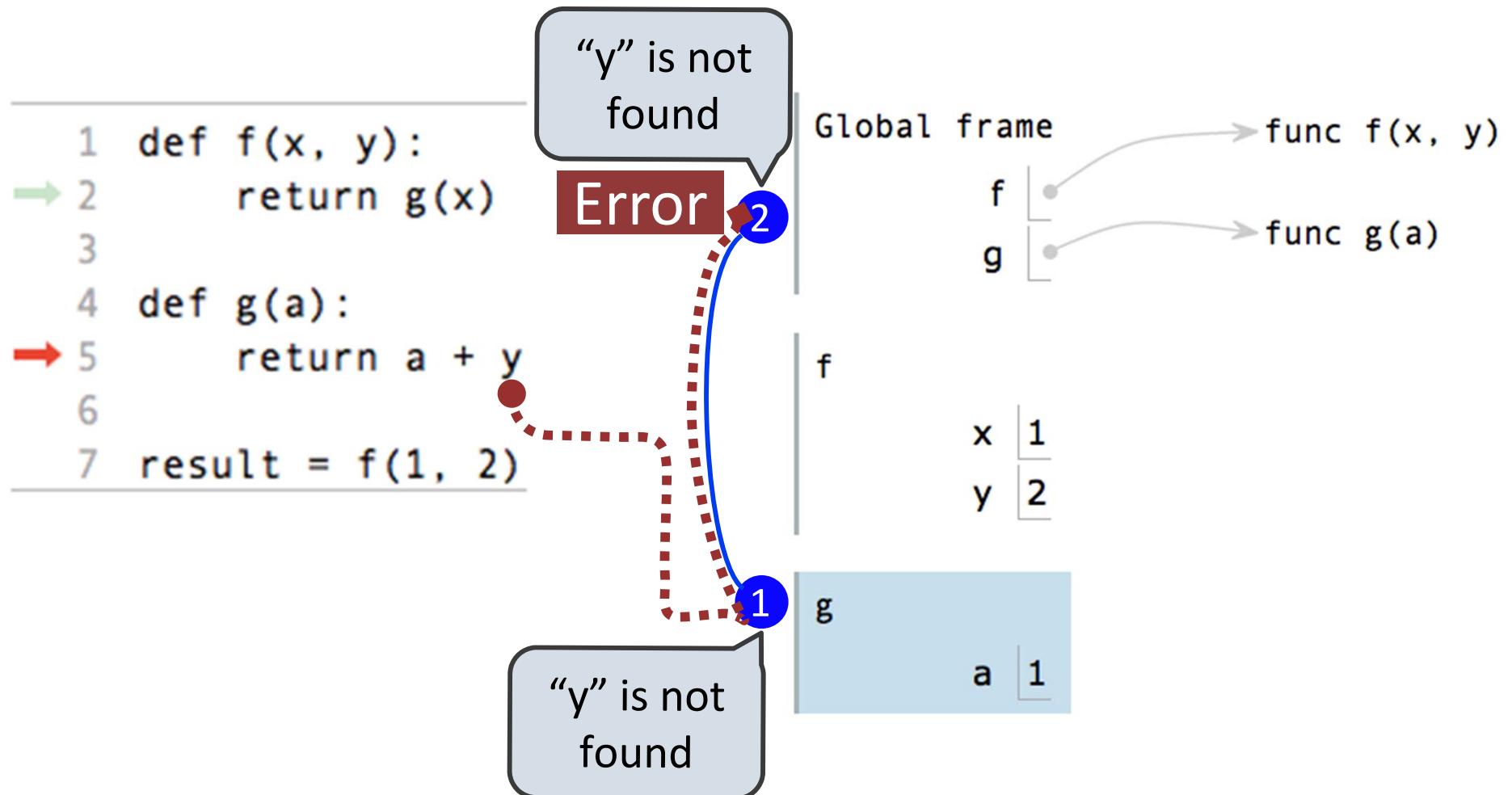


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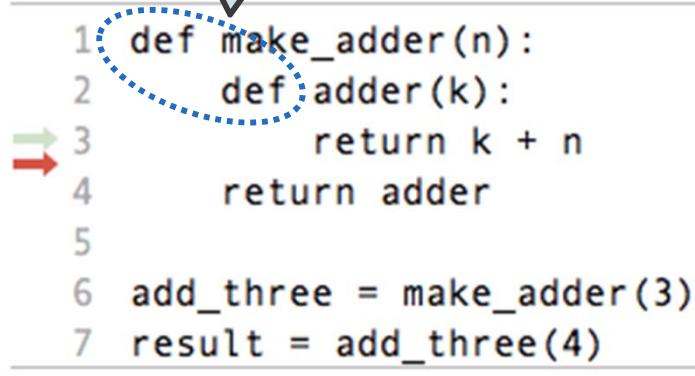
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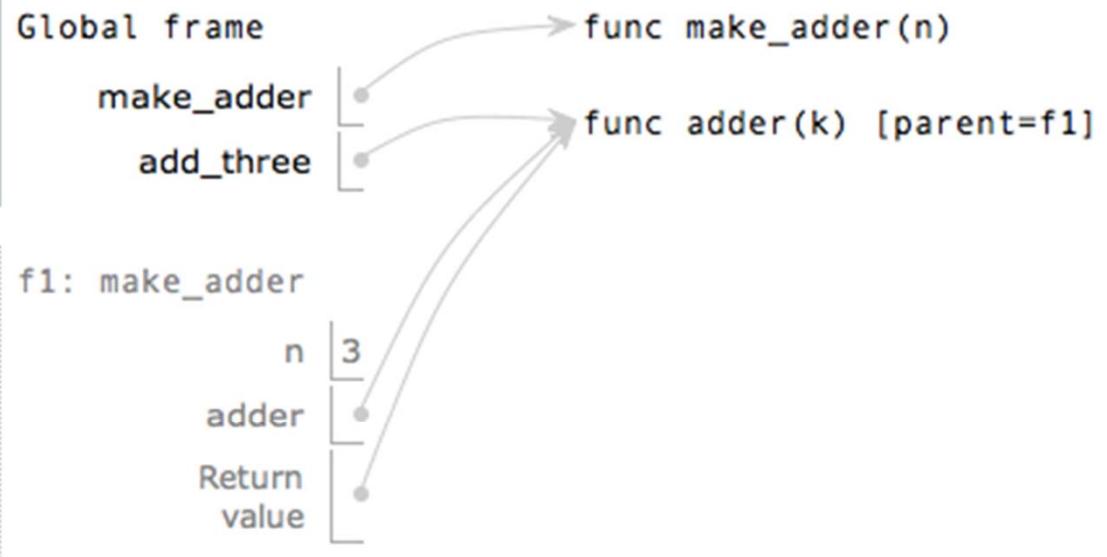
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```

adder [parent=f1]
  k | 4
  Return value | 7

```

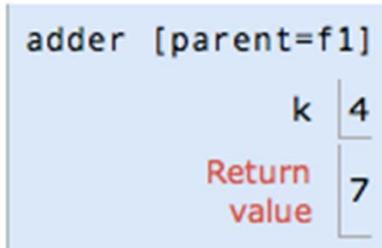
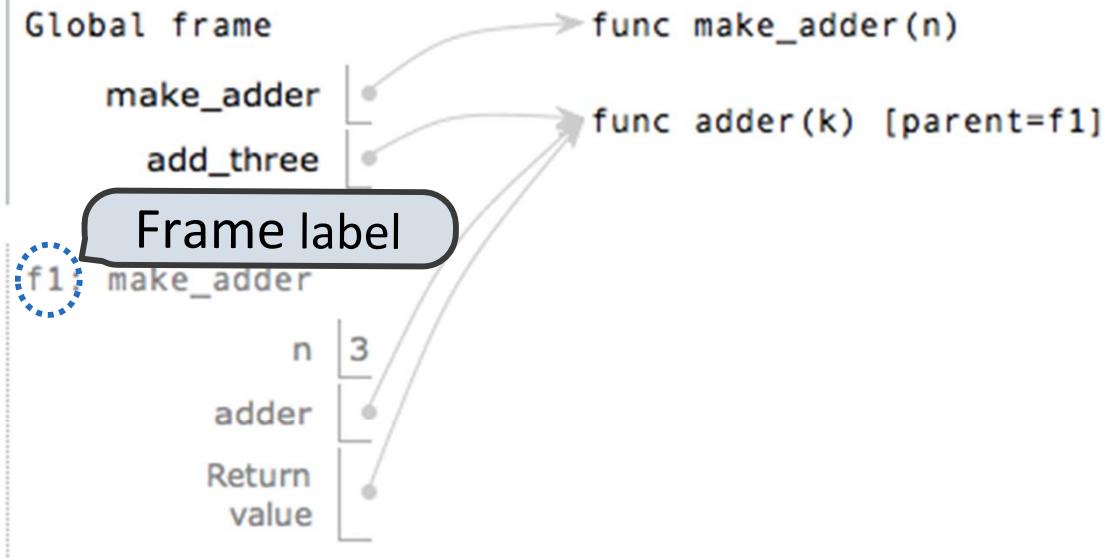
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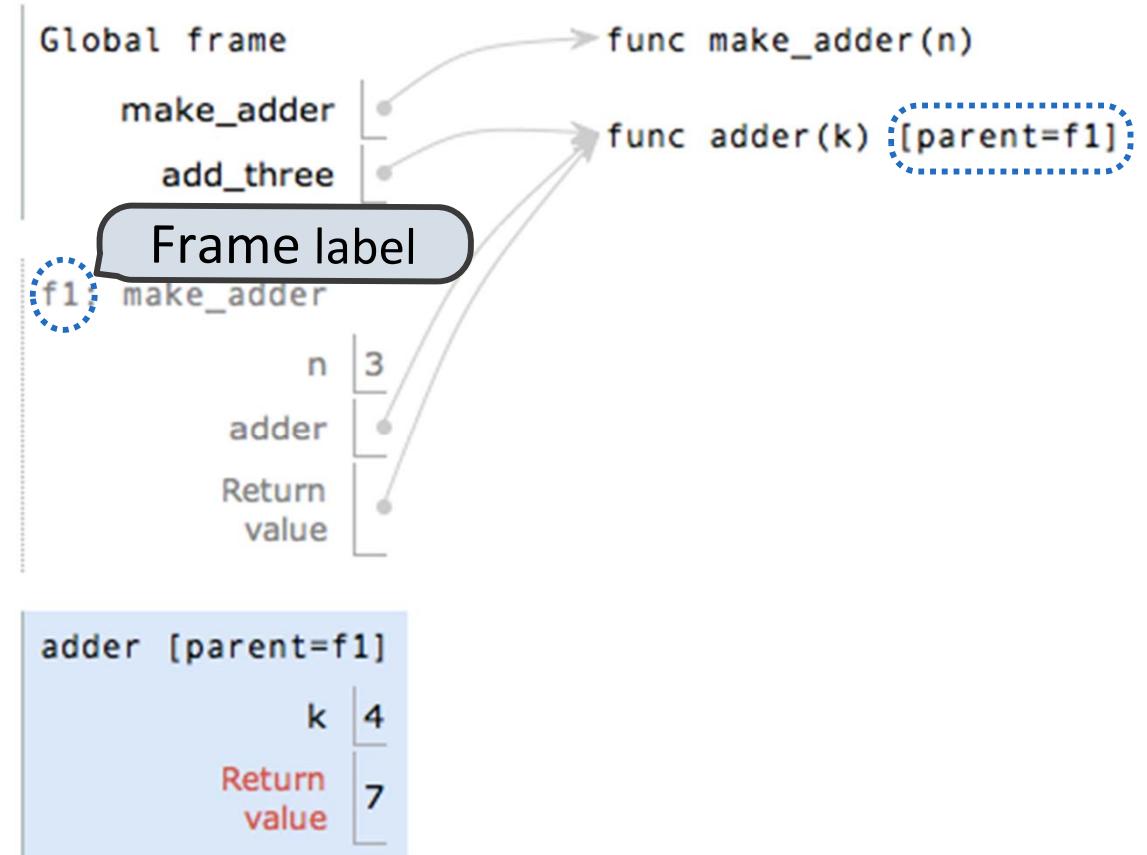
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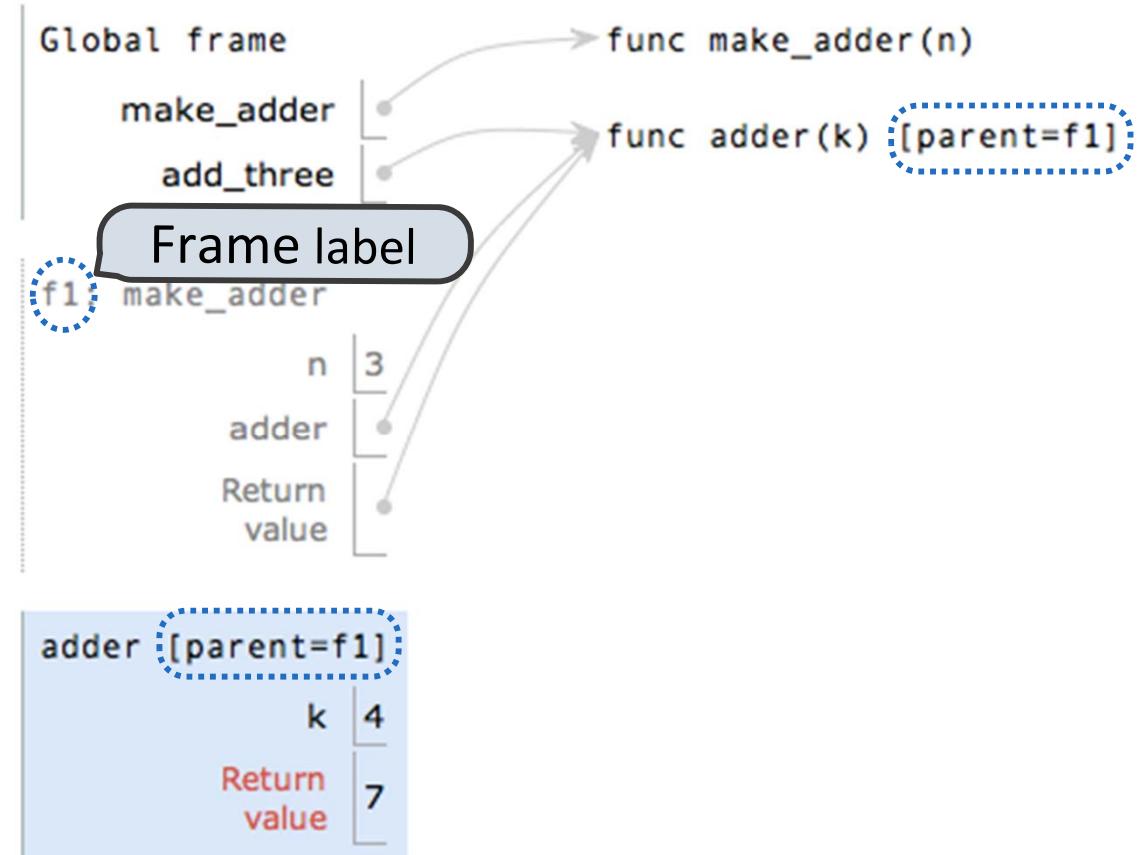
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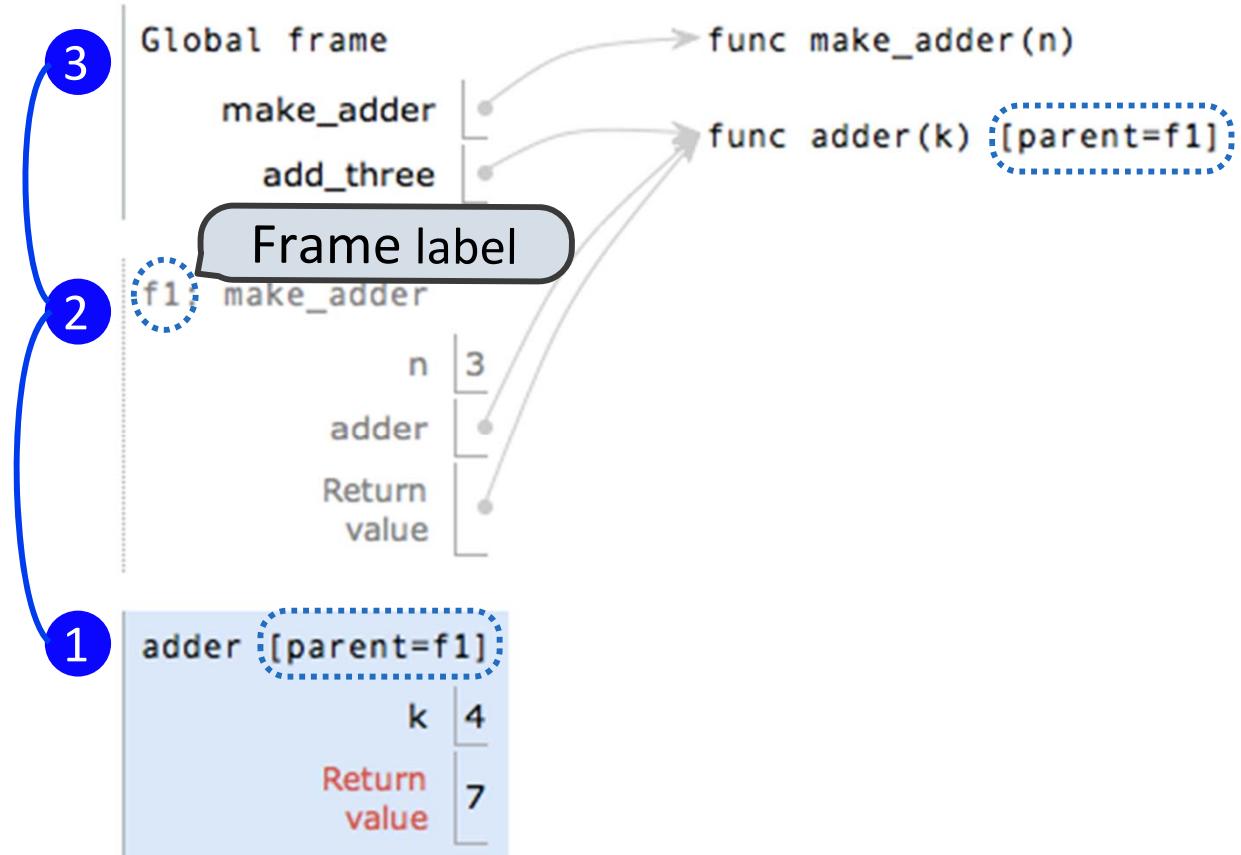


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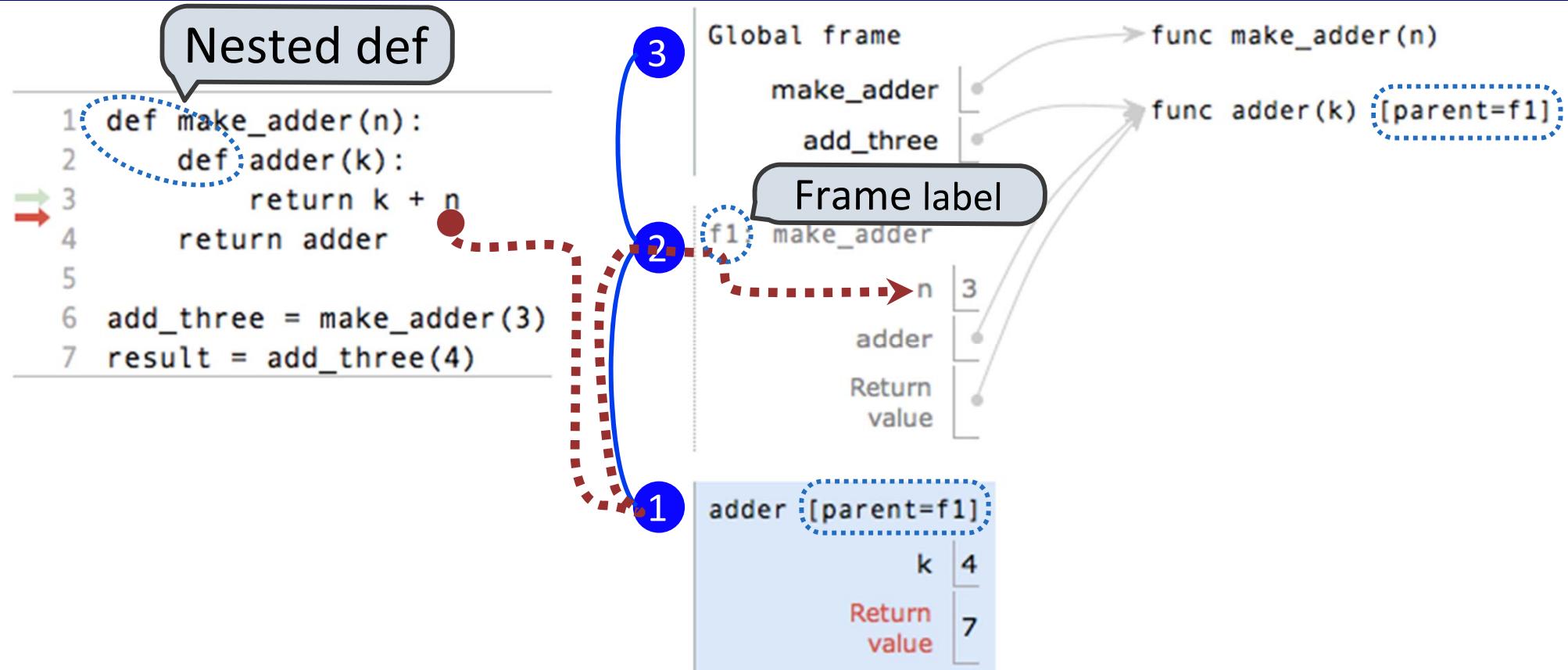


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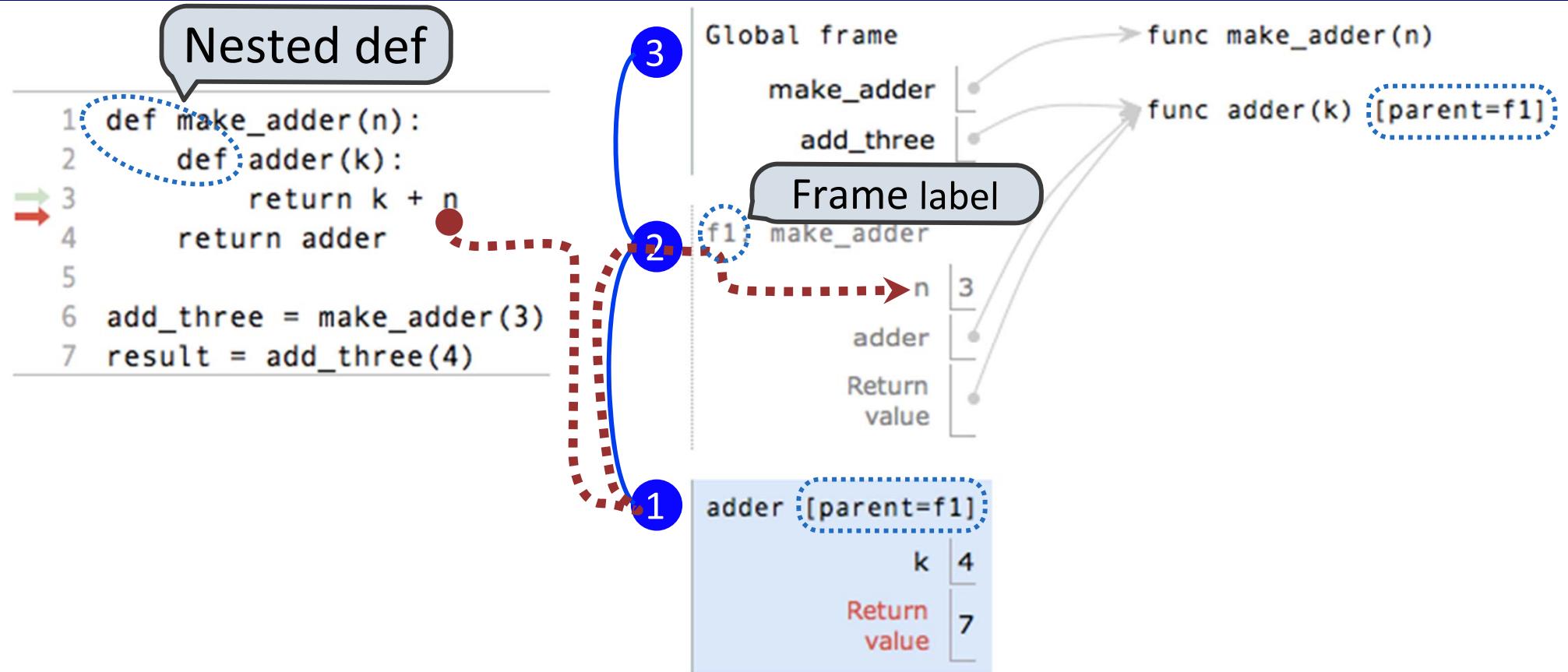
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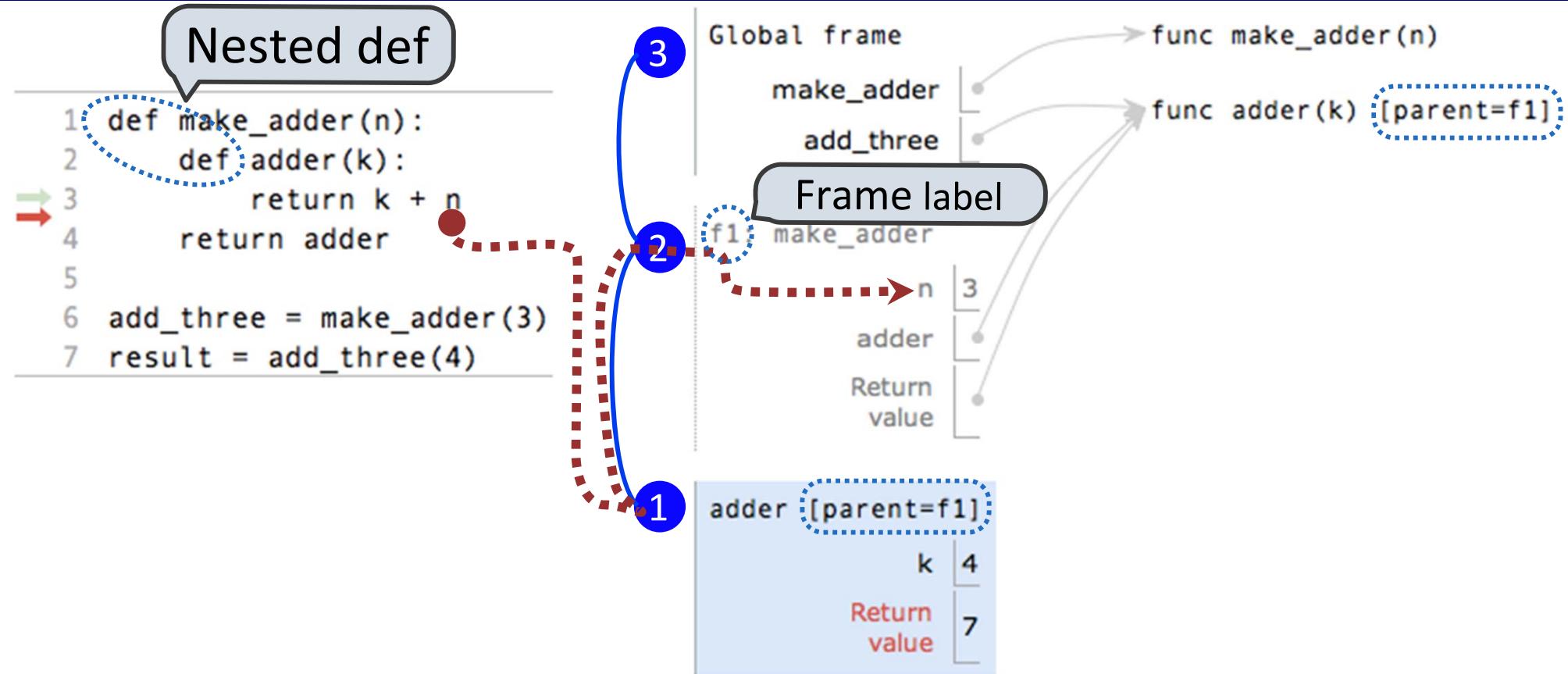
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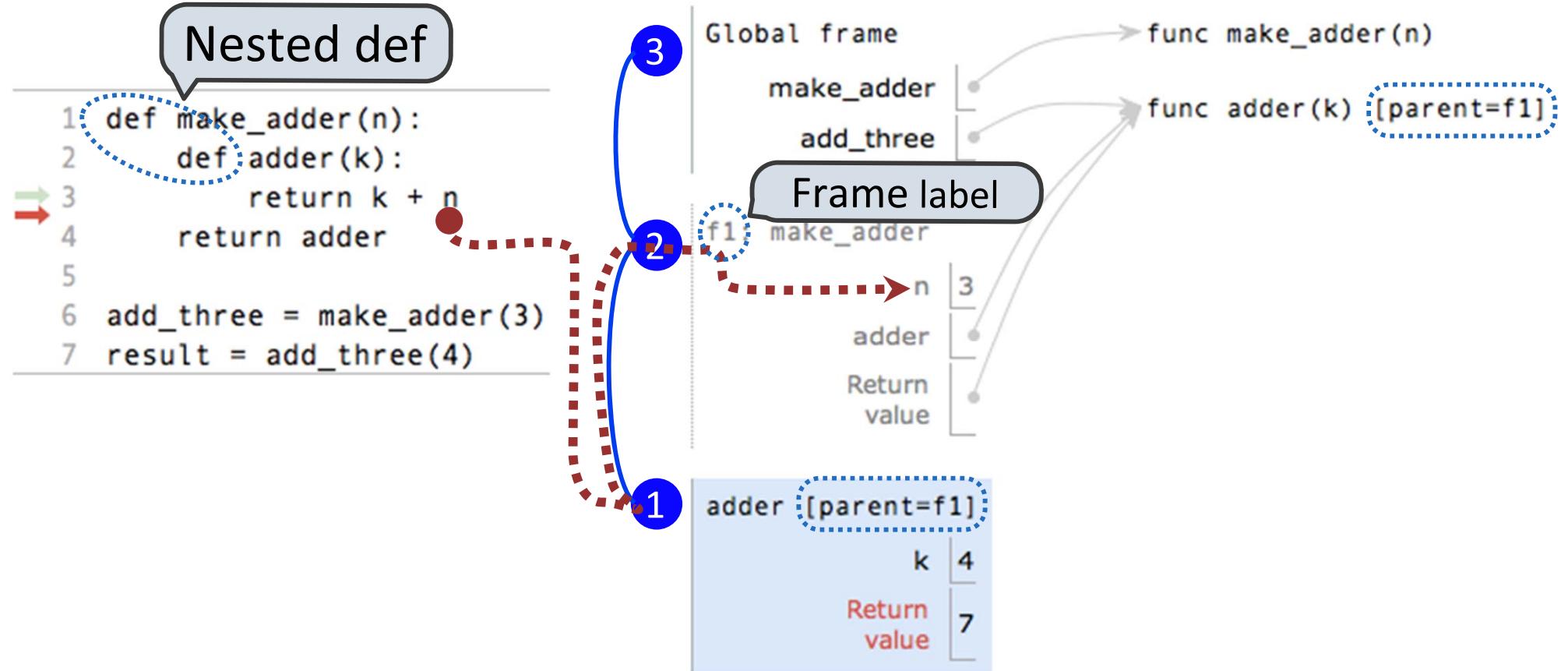
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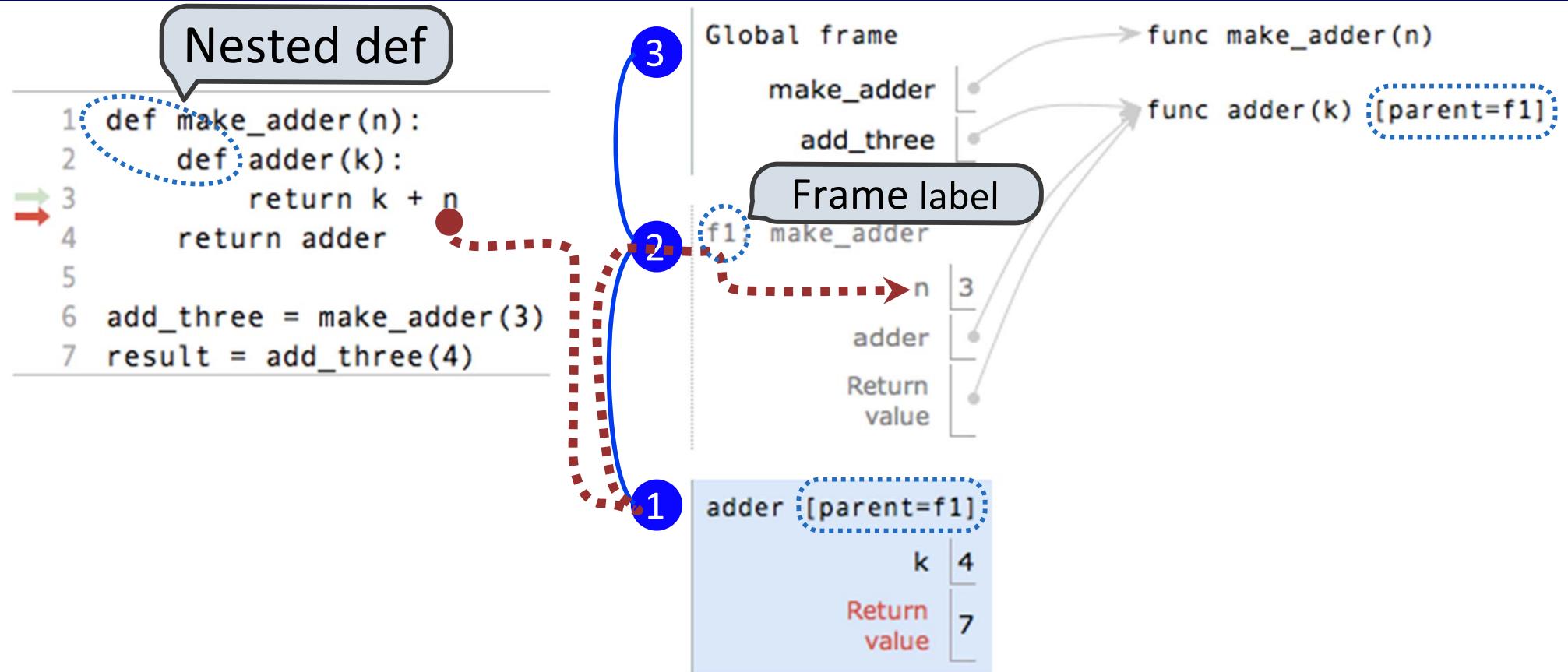


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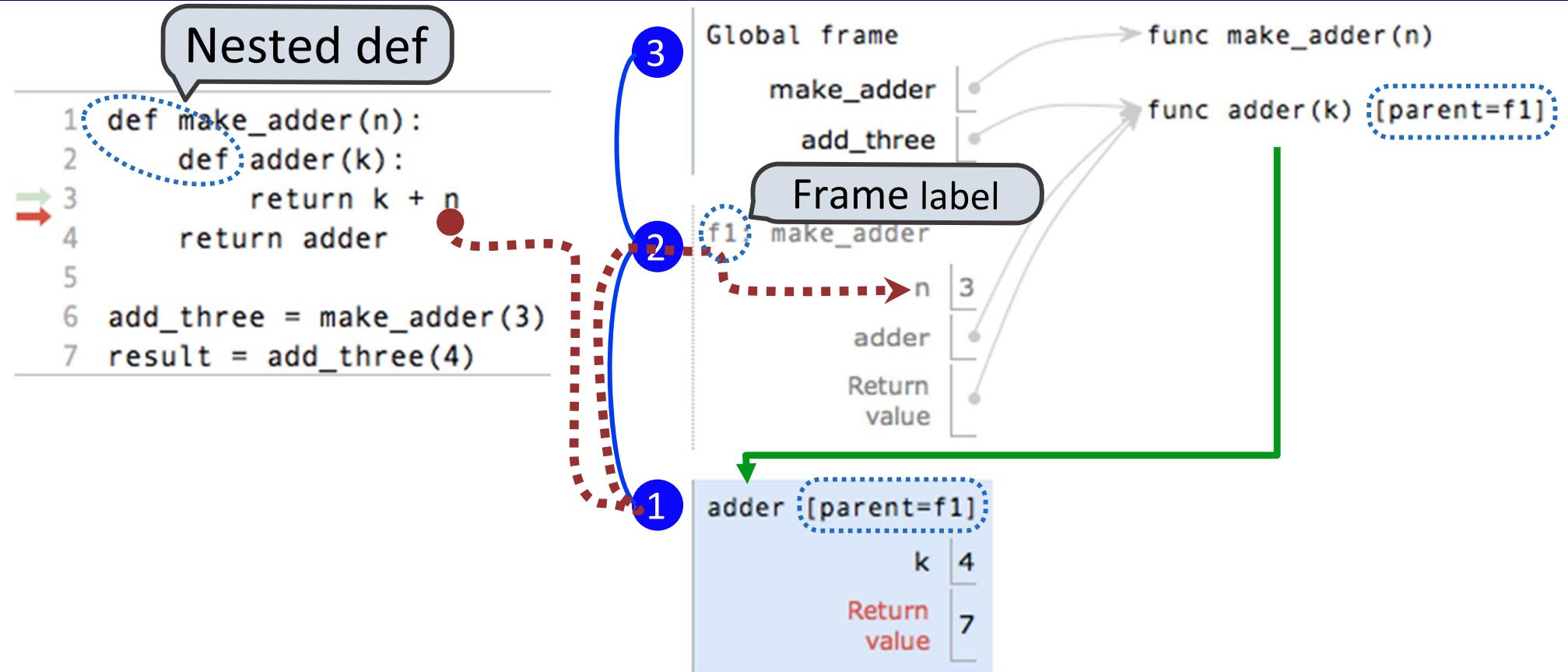
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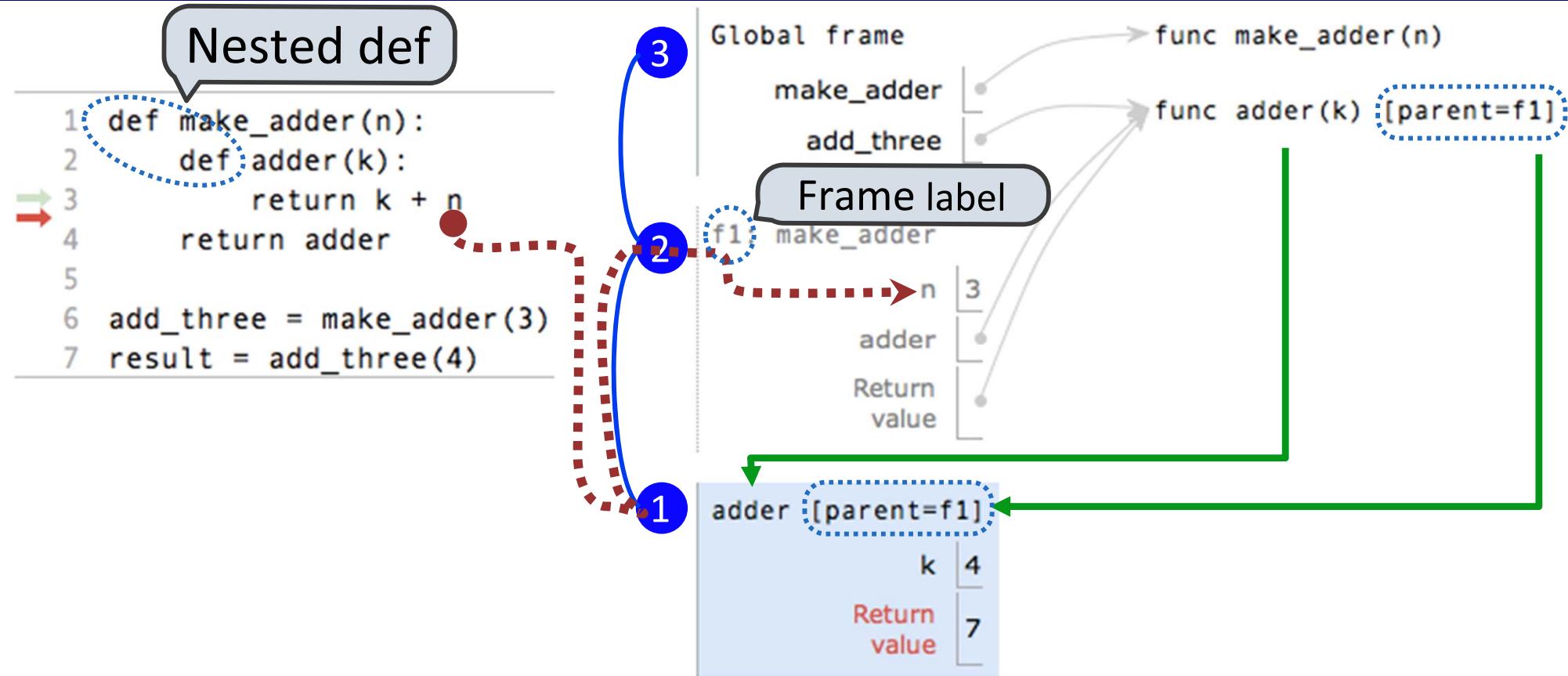
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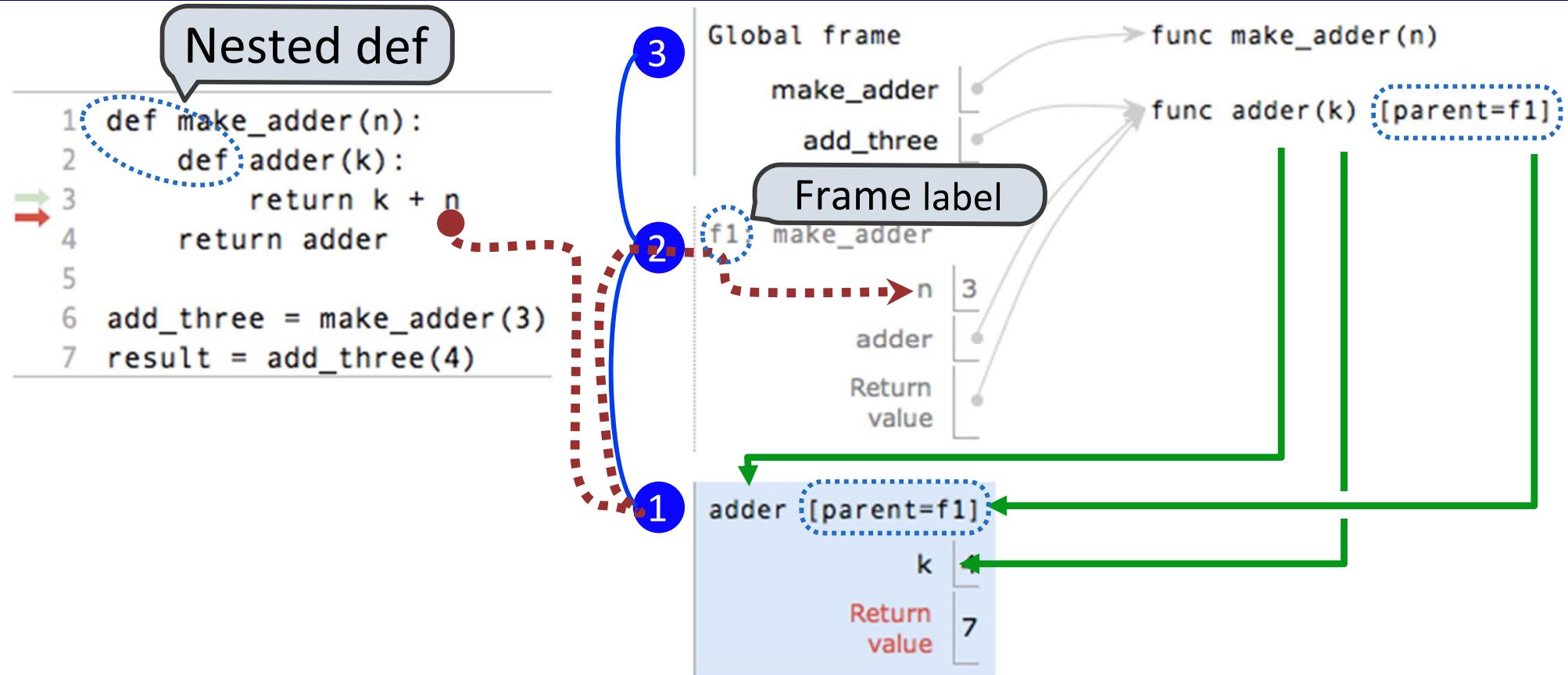
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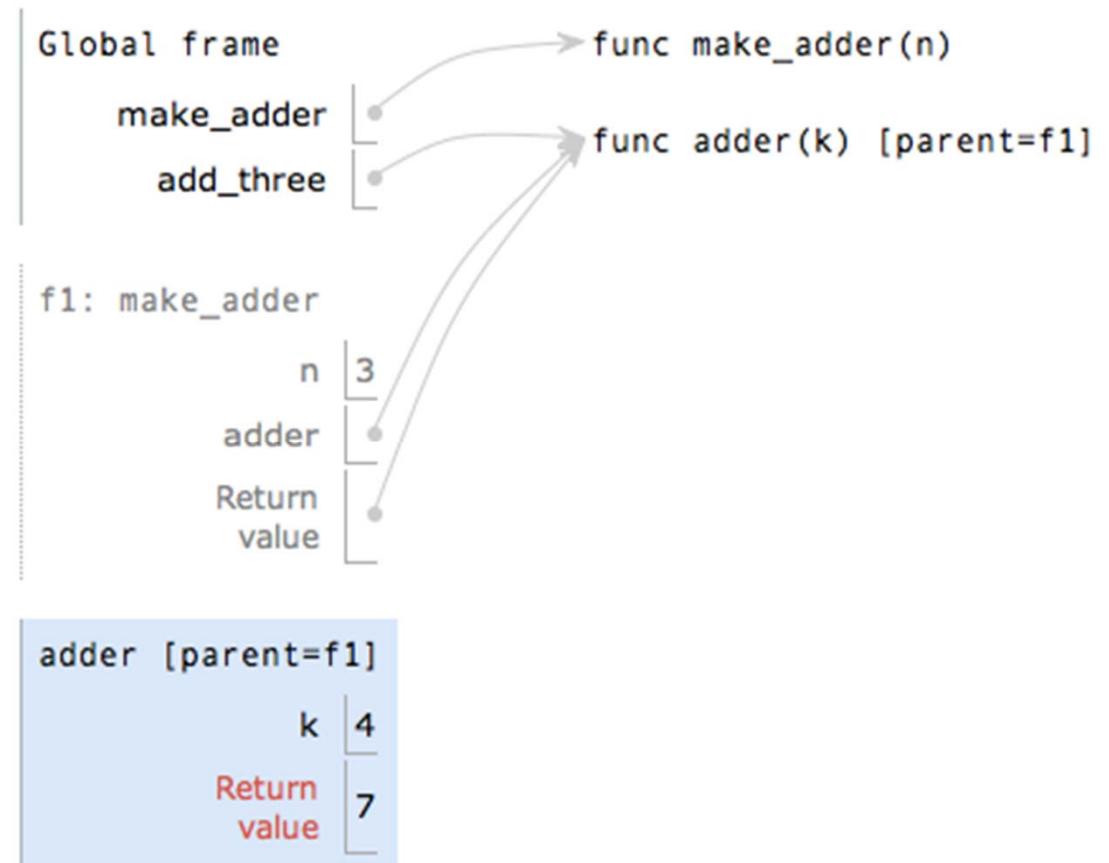
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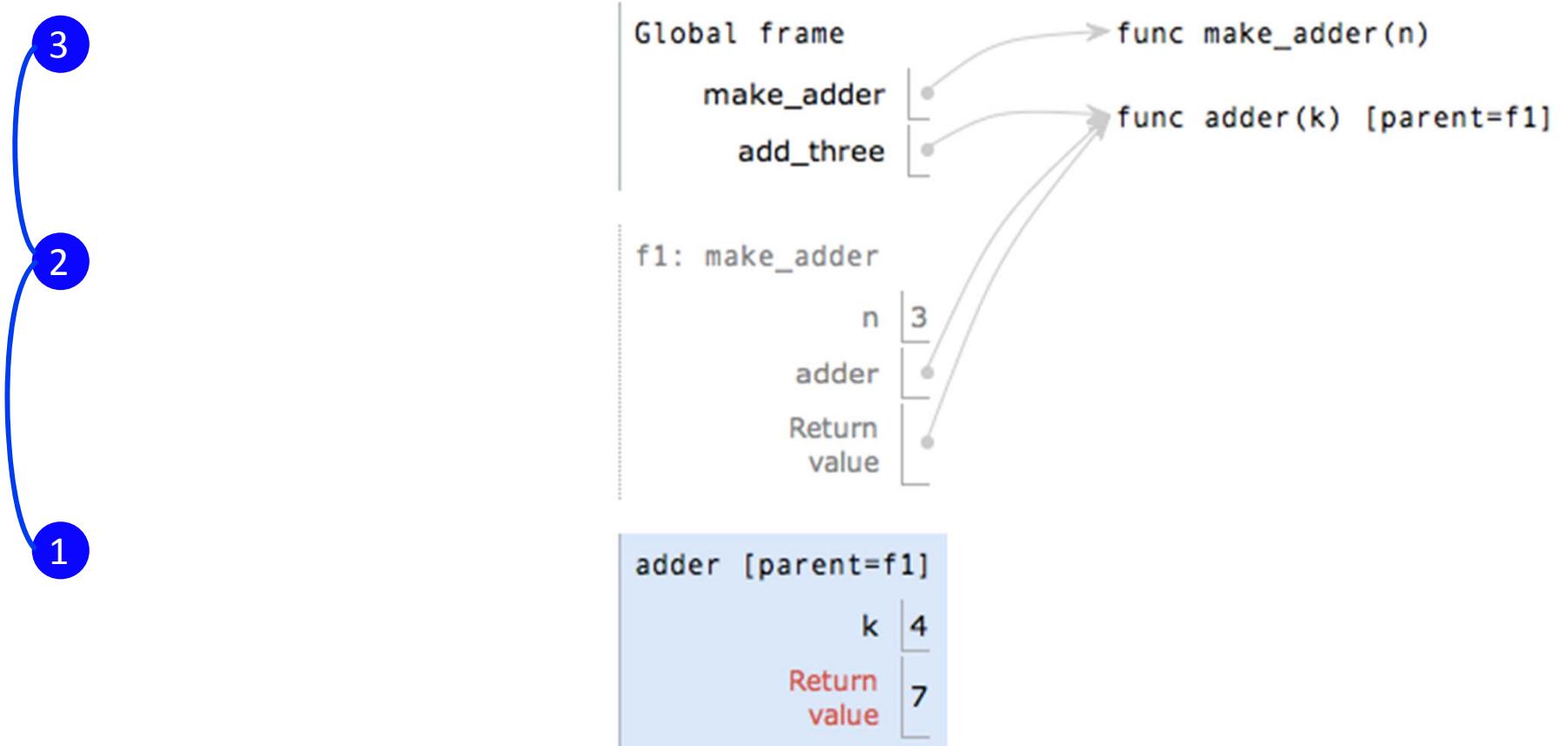
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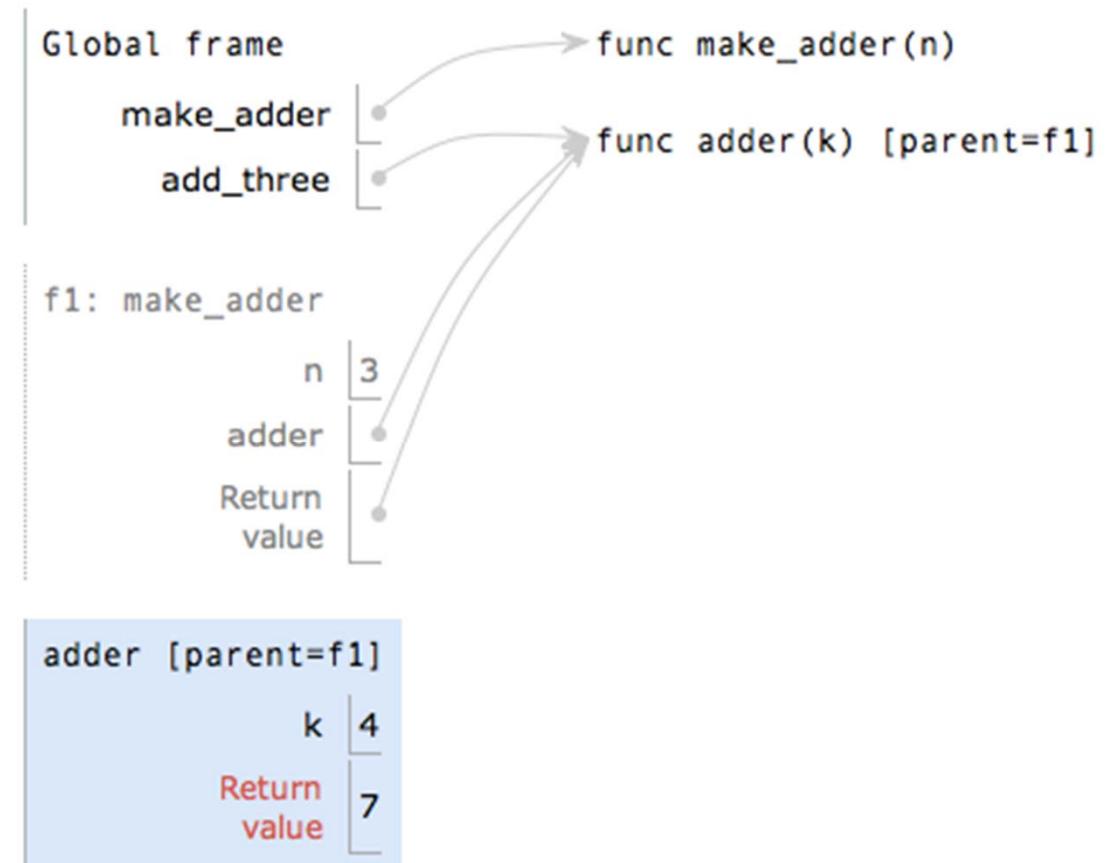
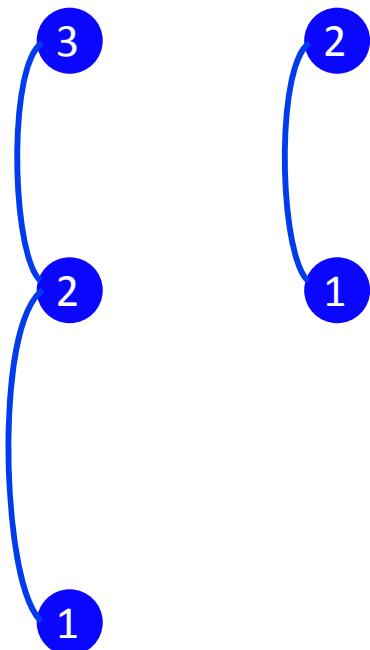
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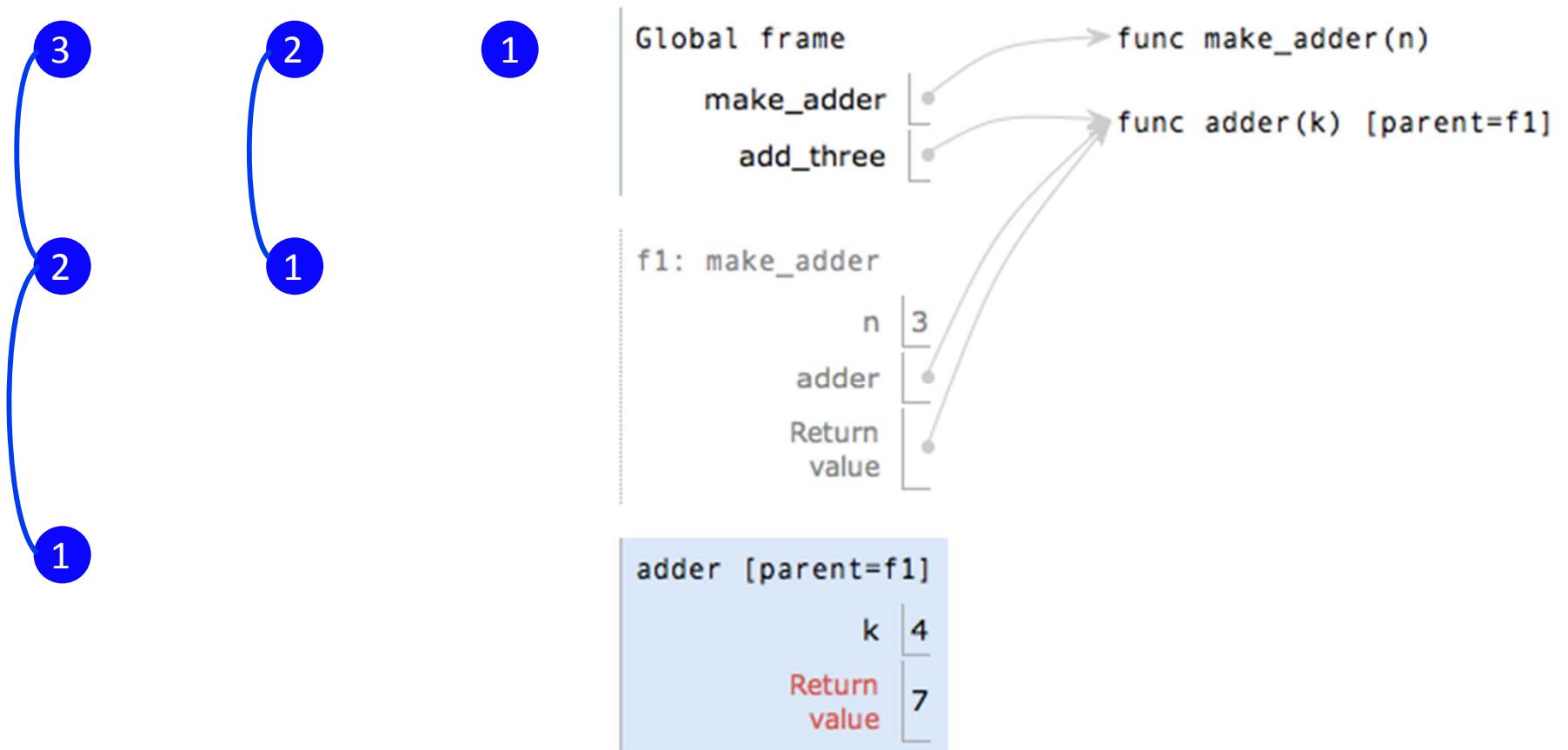
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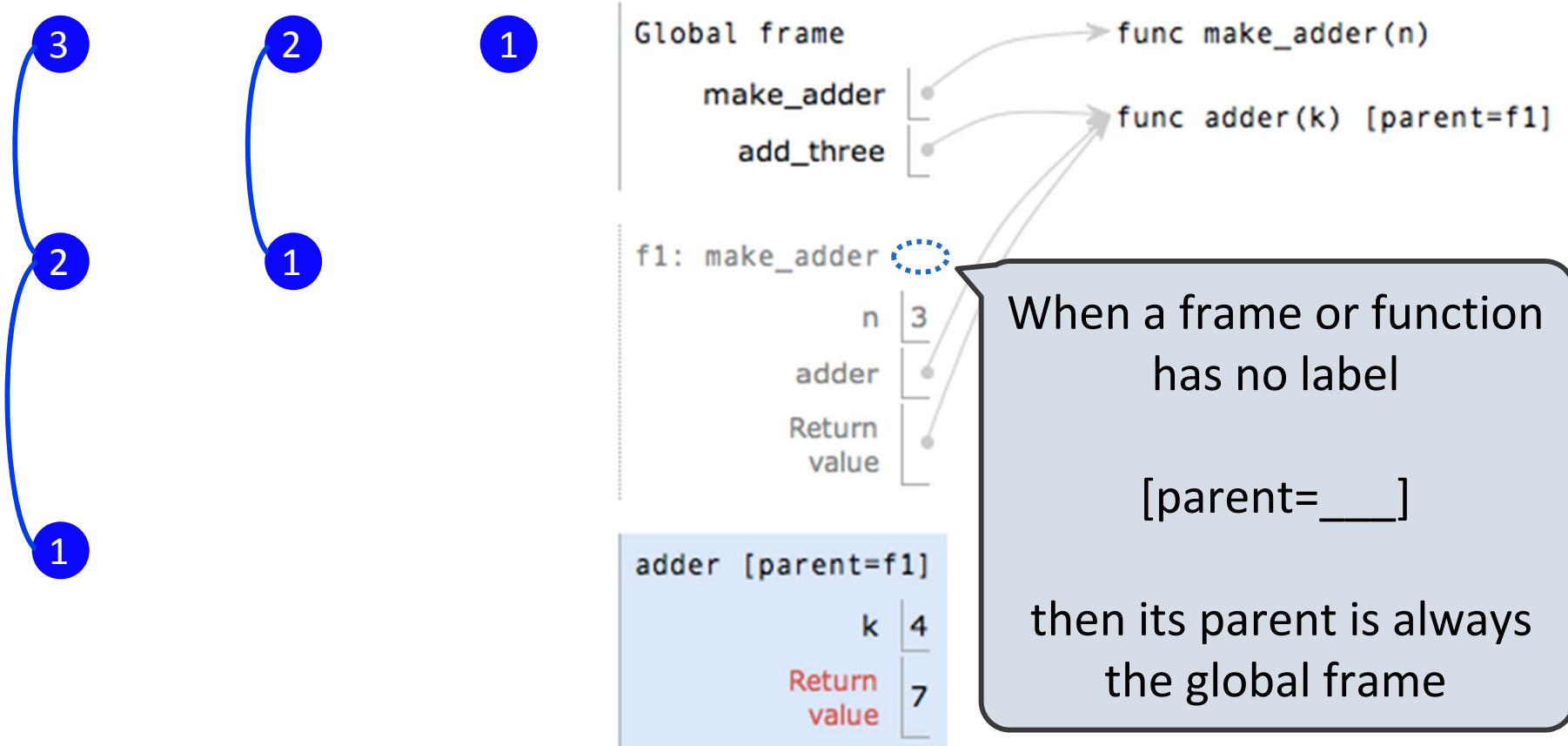
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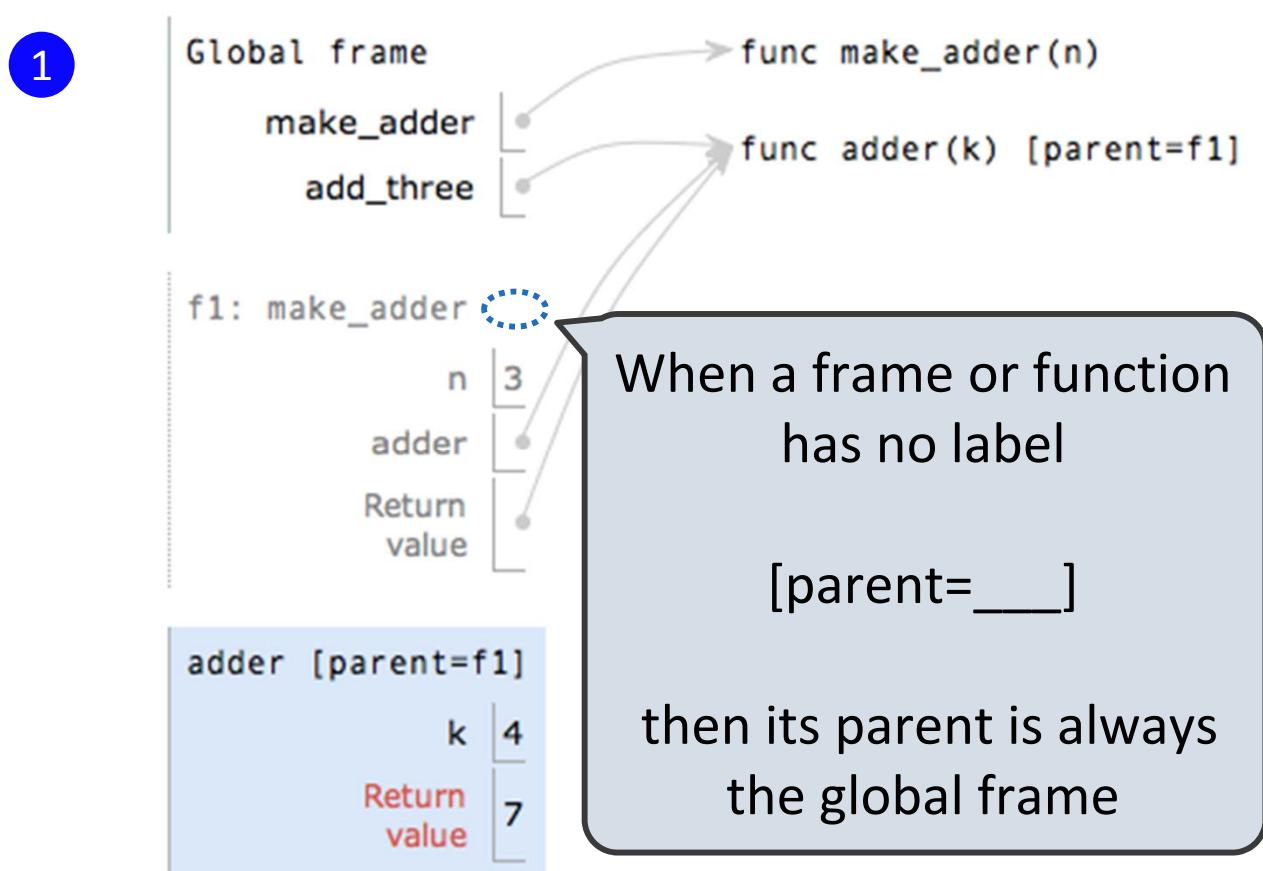
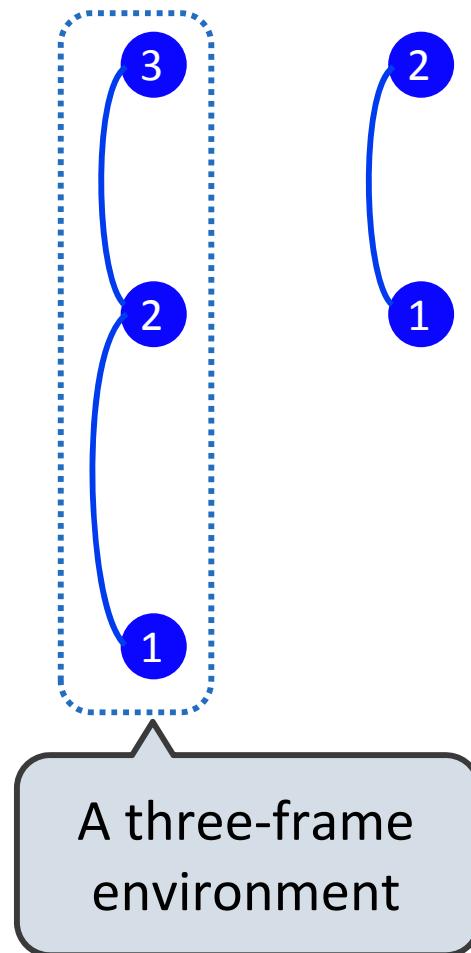
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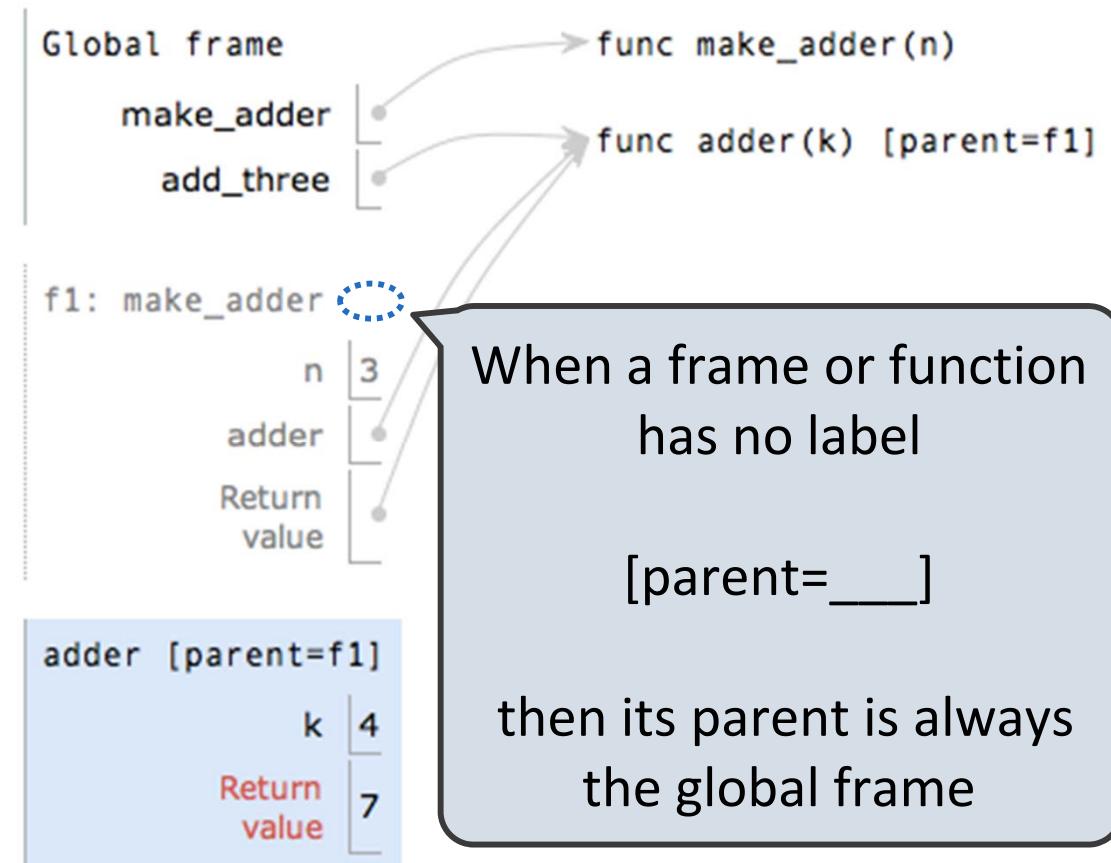
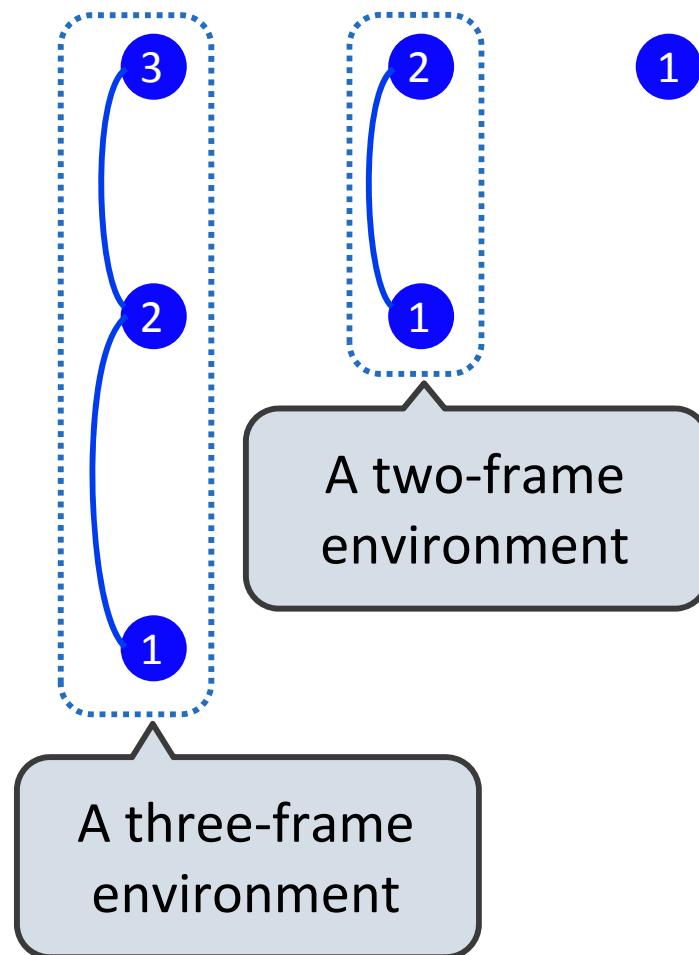
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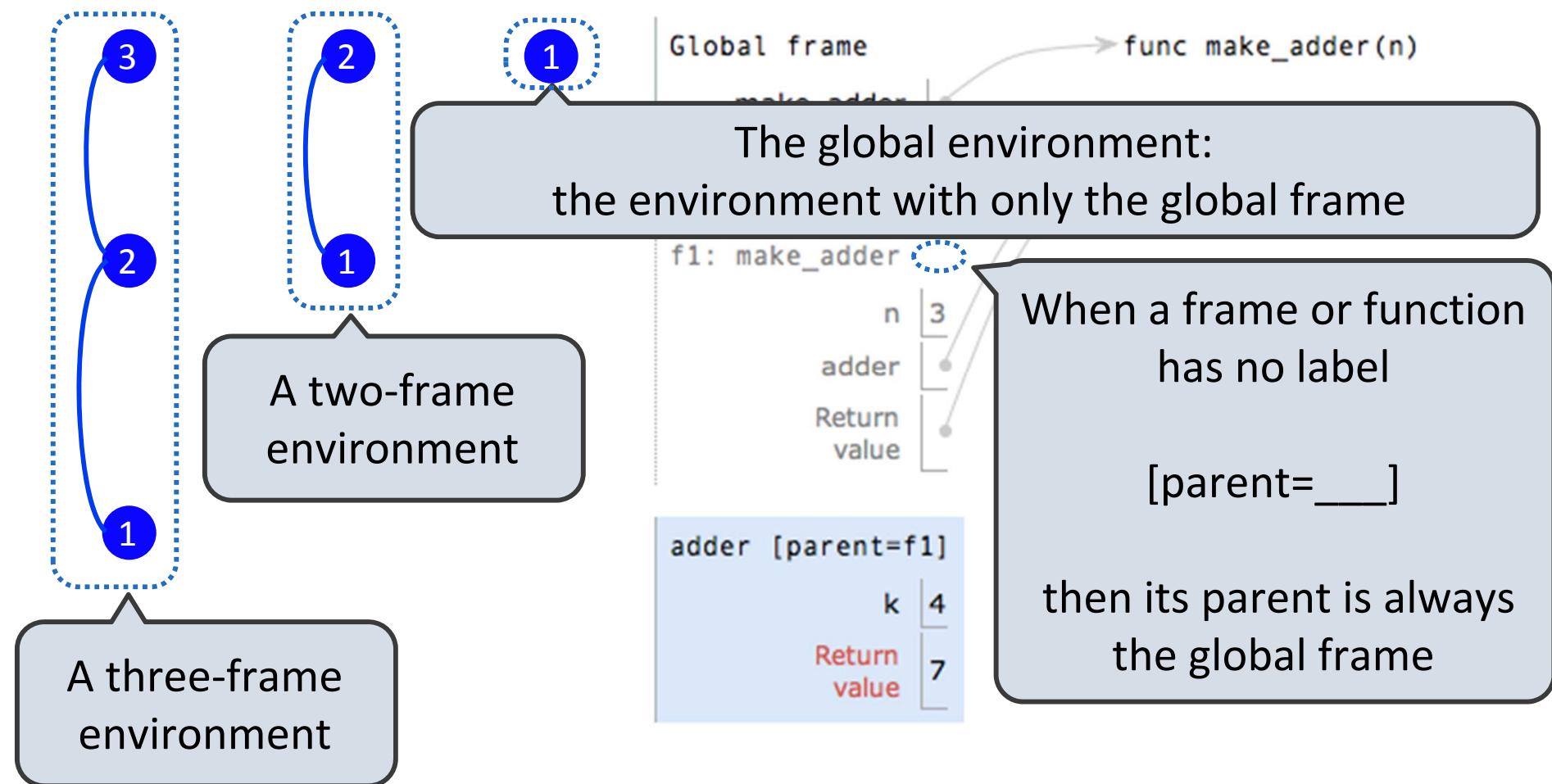
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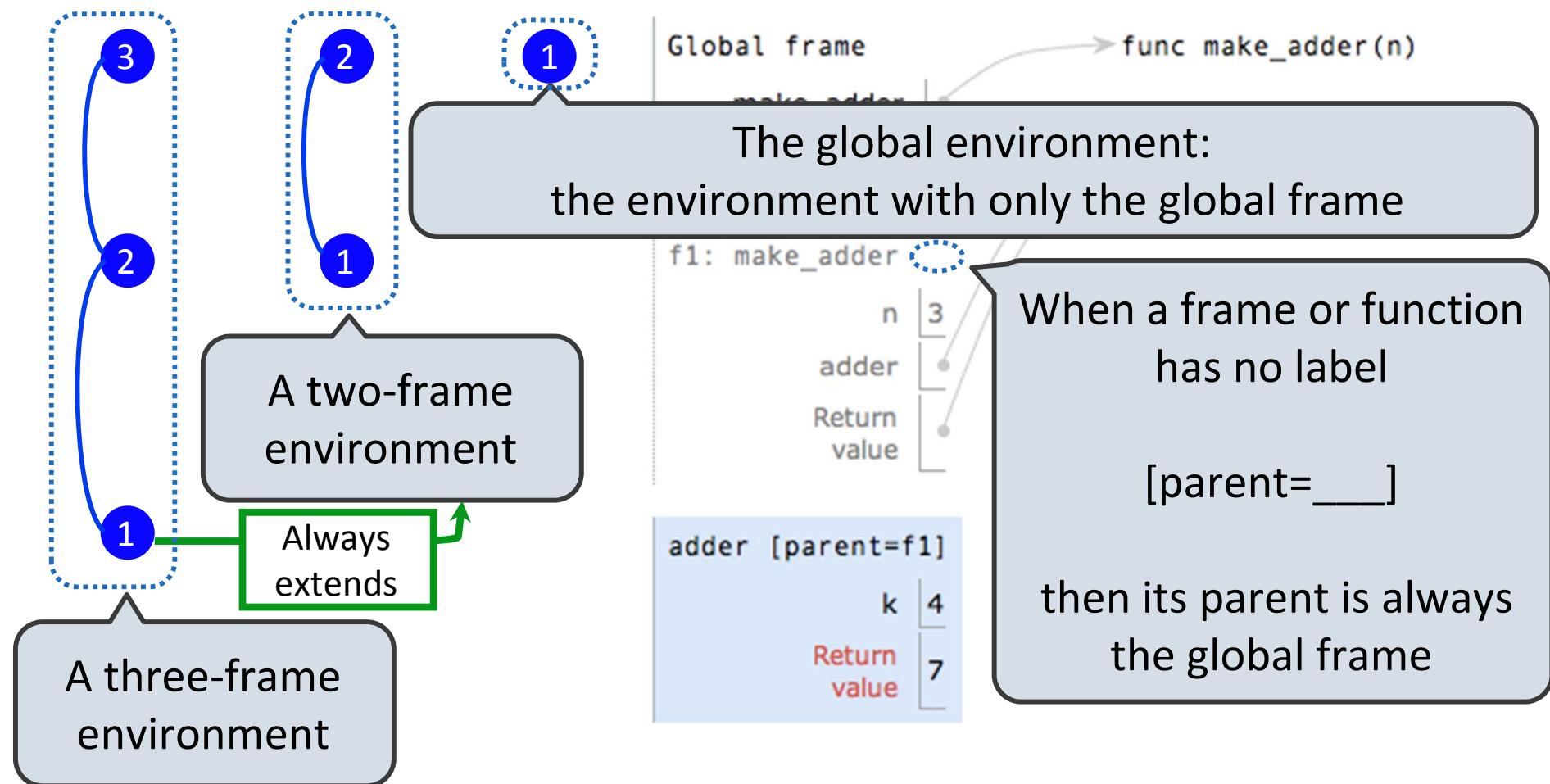
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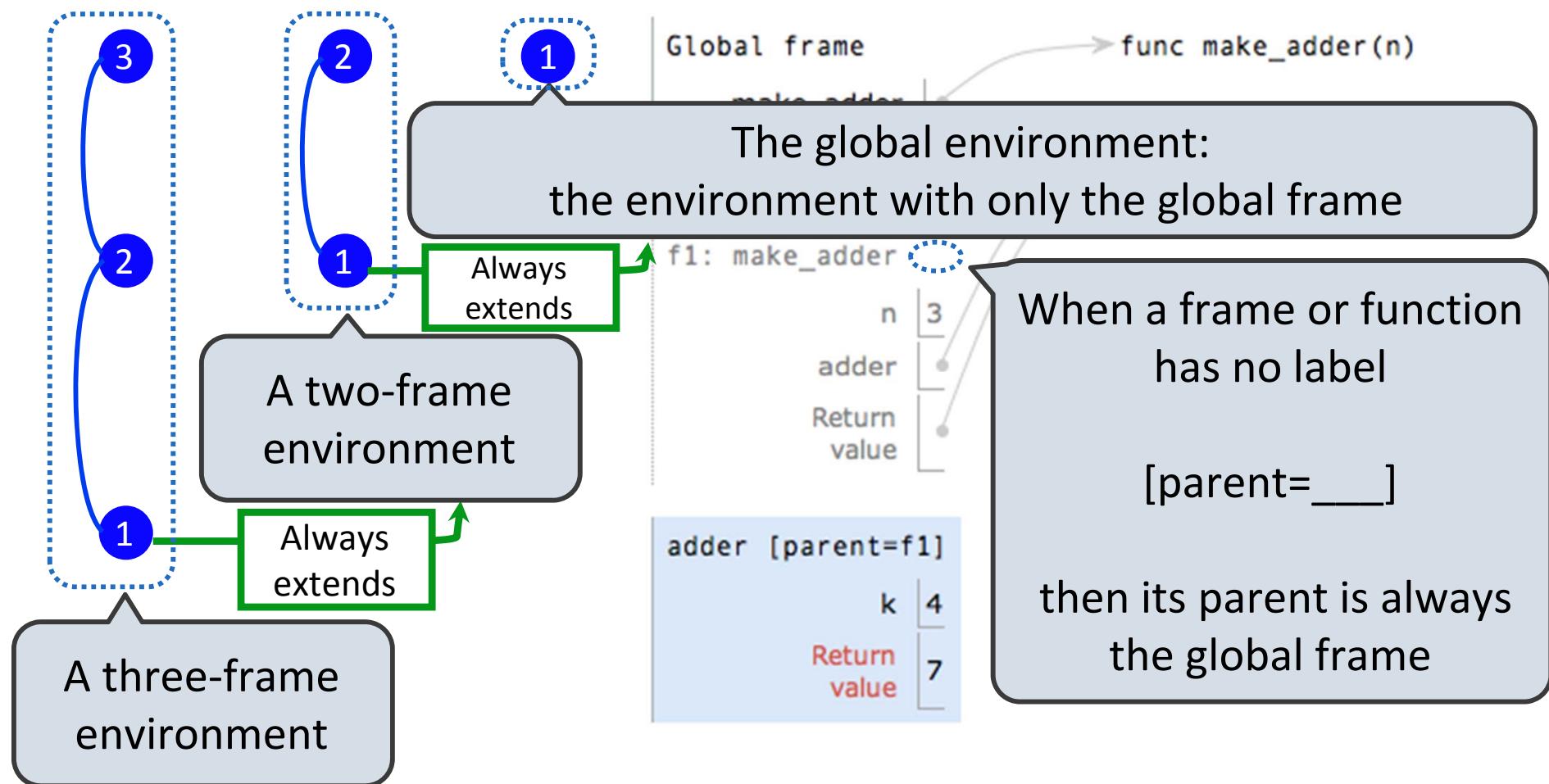
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# How to Draw an Environment Diagram



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4. Execute the body of the function in the environment that starts with this frame

# Environment for Function Composition



Example: <http://goo.gl/5zcug>

# Environment for Function Composition



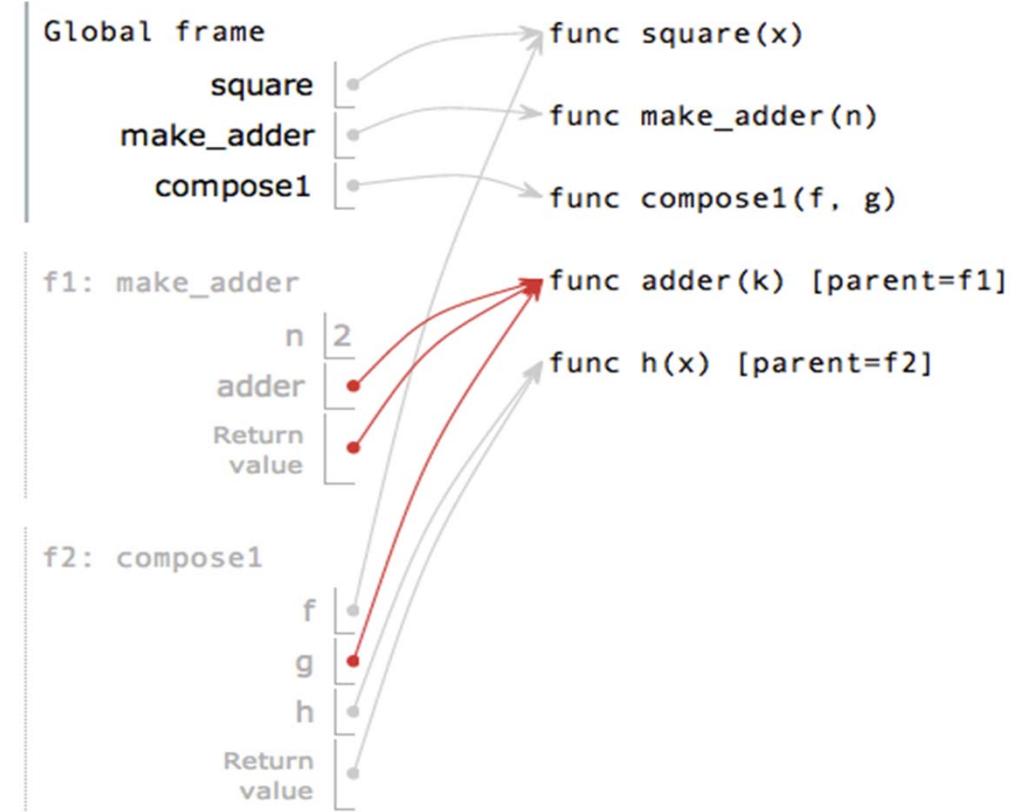
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4 def make_adder(n):
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9 def compose1(f, g):
10    def h(x):
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14 compose1(square, make_adder(2))(3)
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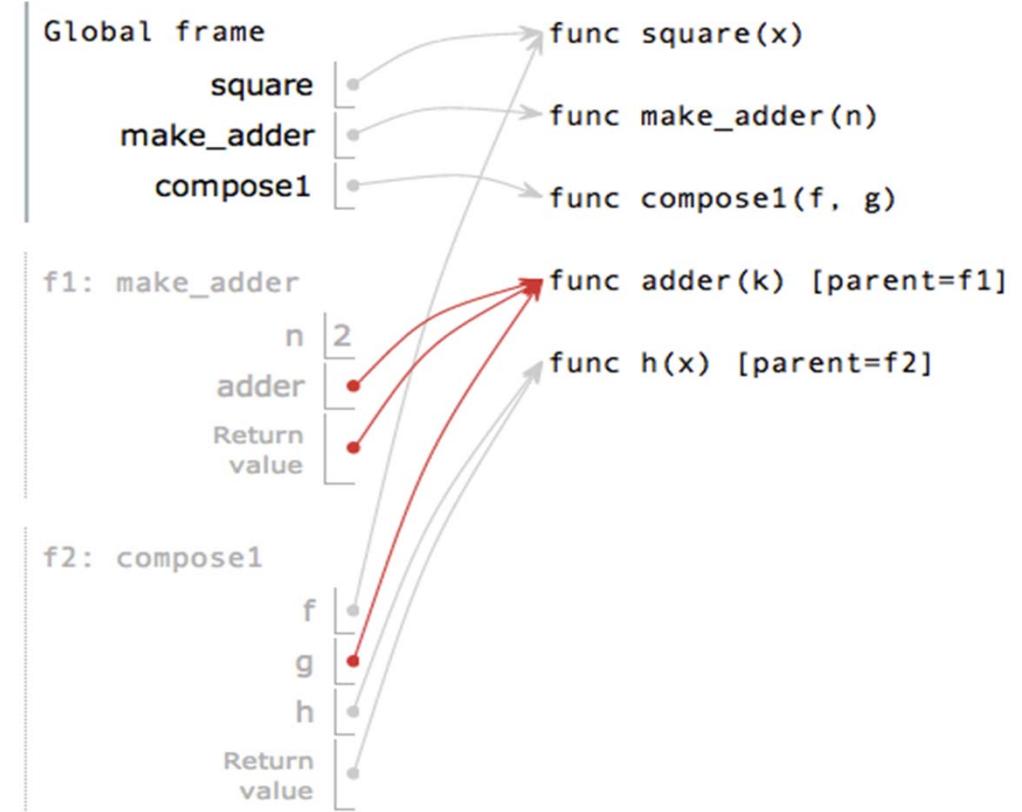
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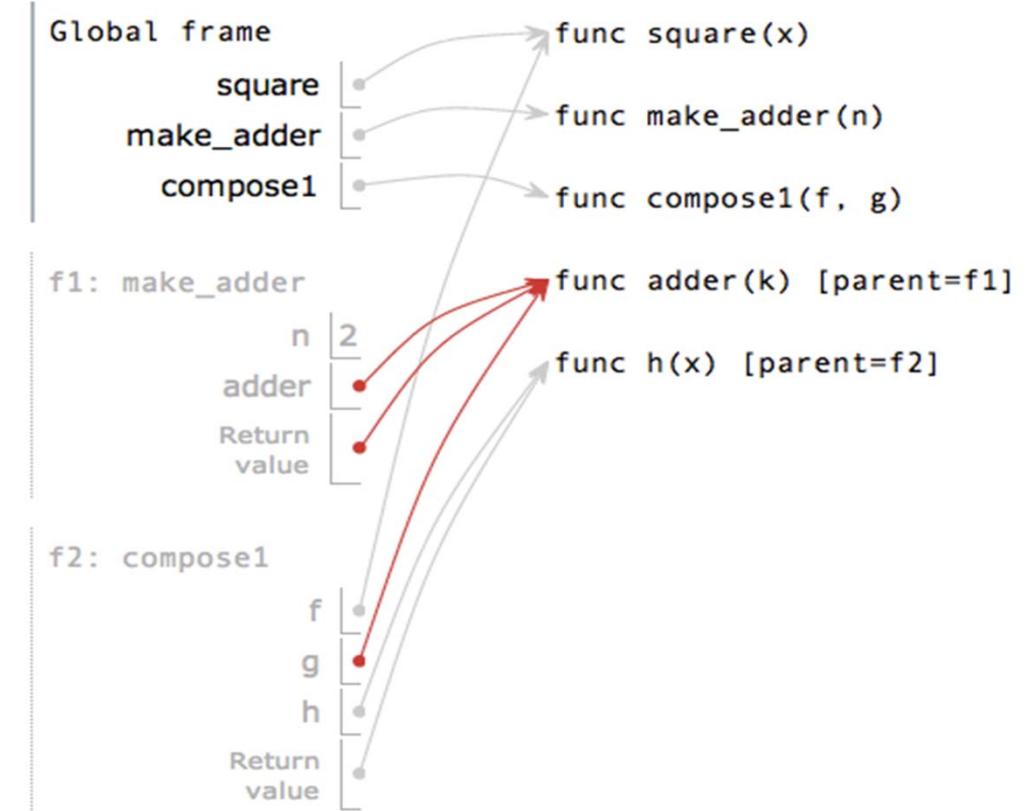


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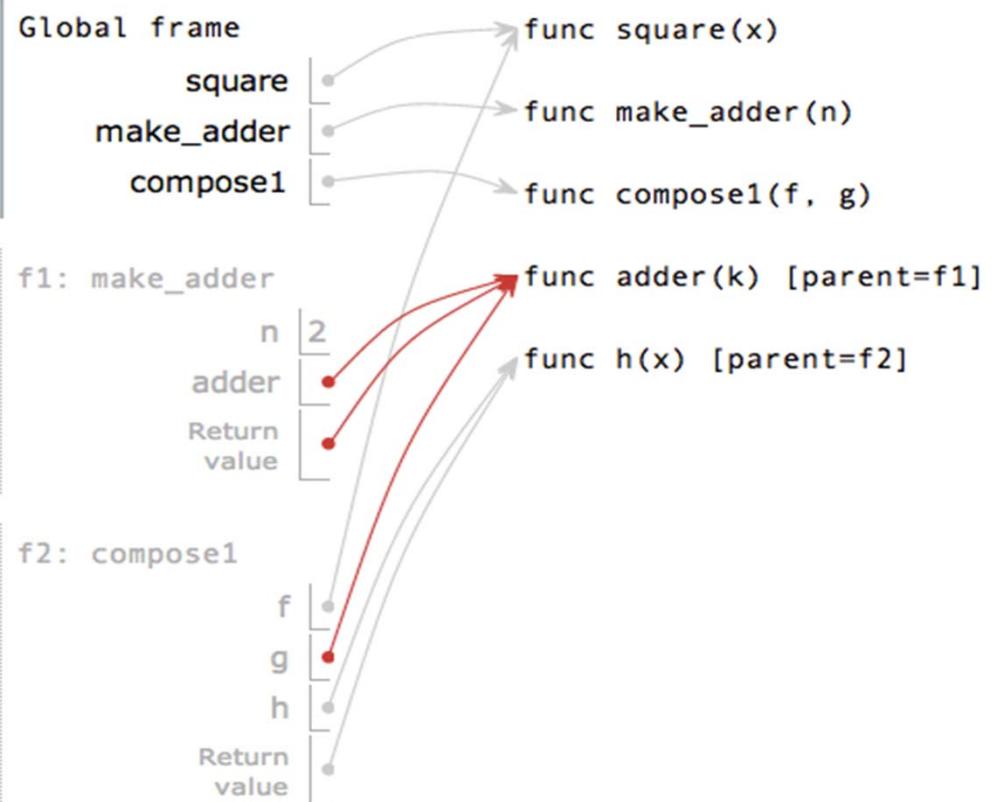
Example: <http://goo.gl/5zcug>

# Environment for Function Composition



```
1 def square(x):
2     return x * x
3
4 def make_adder(n):
5     def adder(k):
6         return n + k
7     return adder
8
9 def compose1(f, g):
10    def h(x):
11        return f(g(x))
12    return h
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Return value of  
make\_adder is an  
argument to compose1



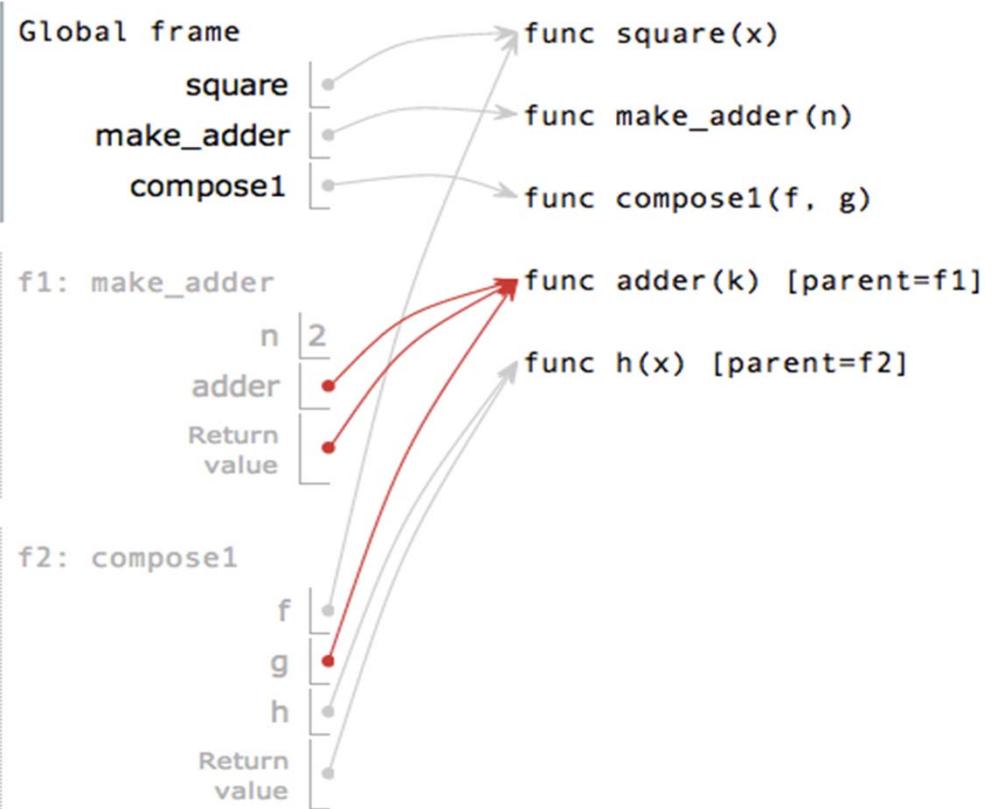
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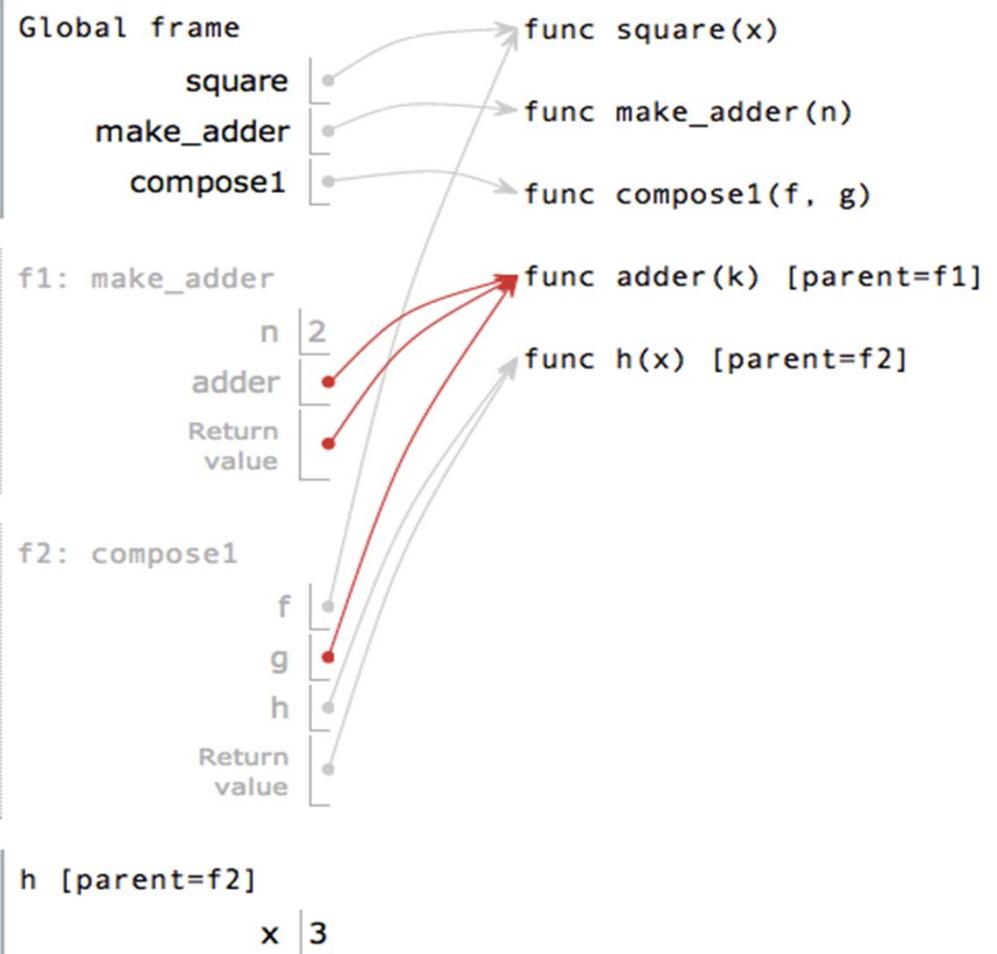


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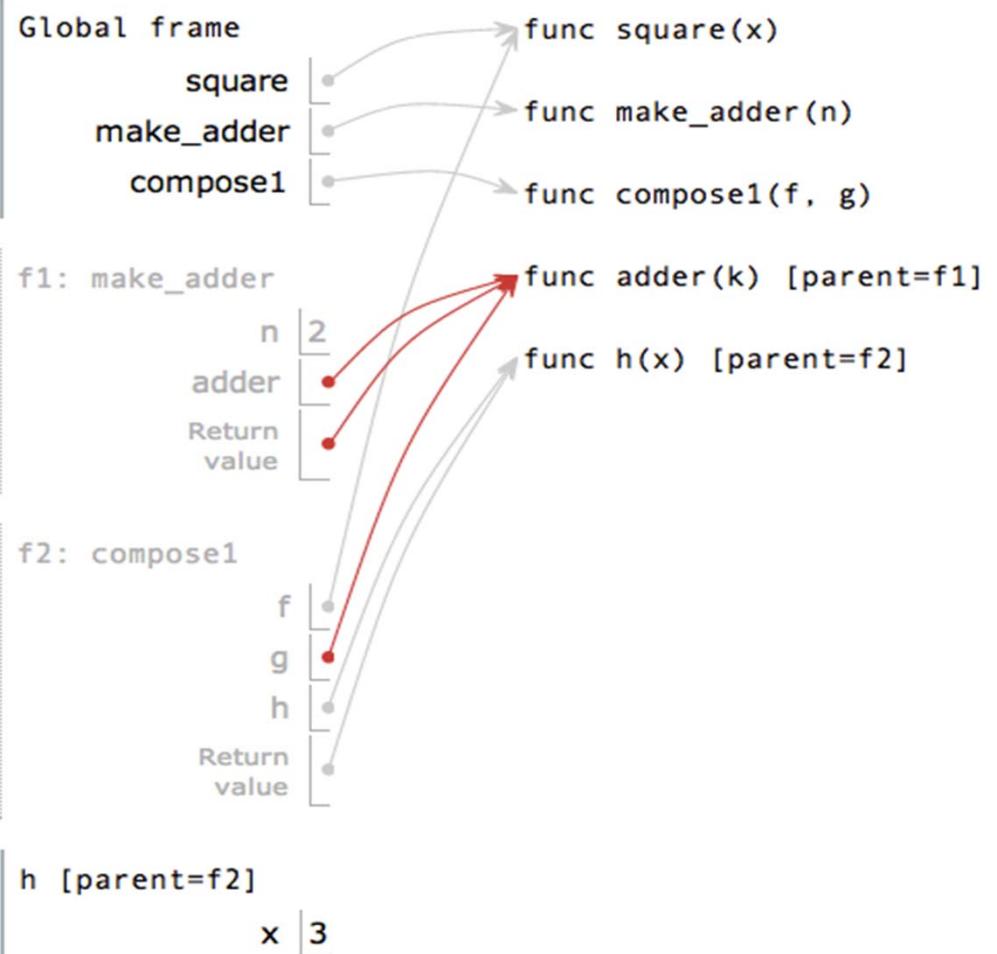


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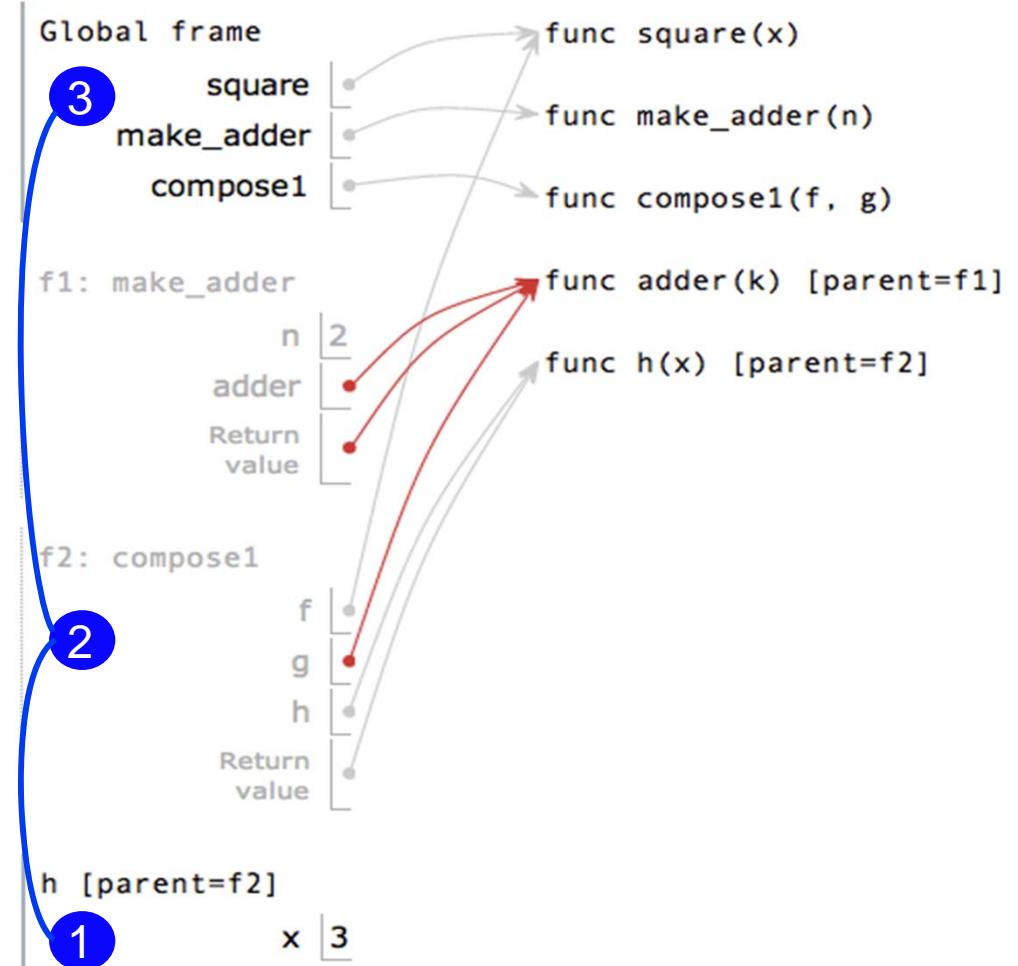


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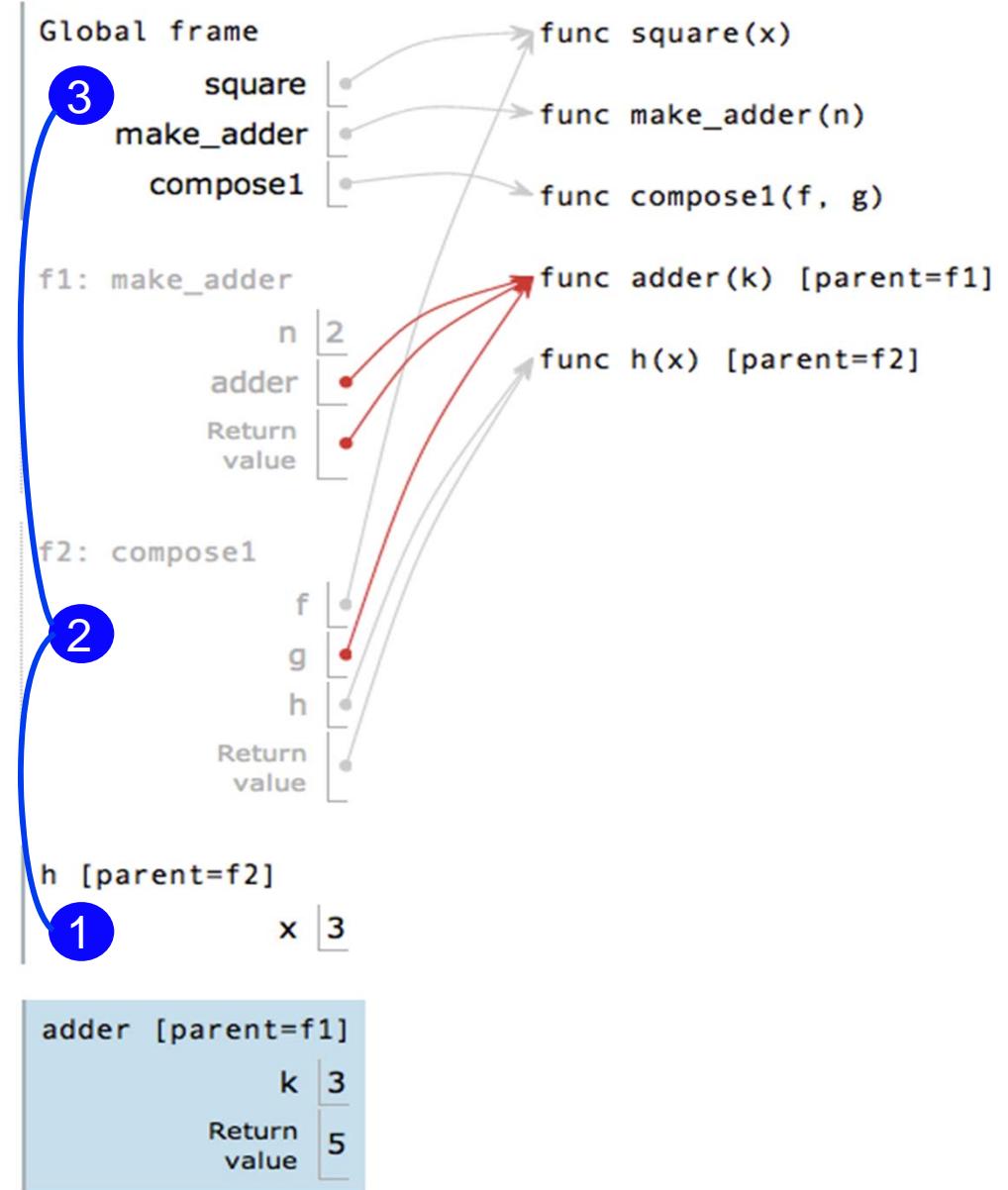


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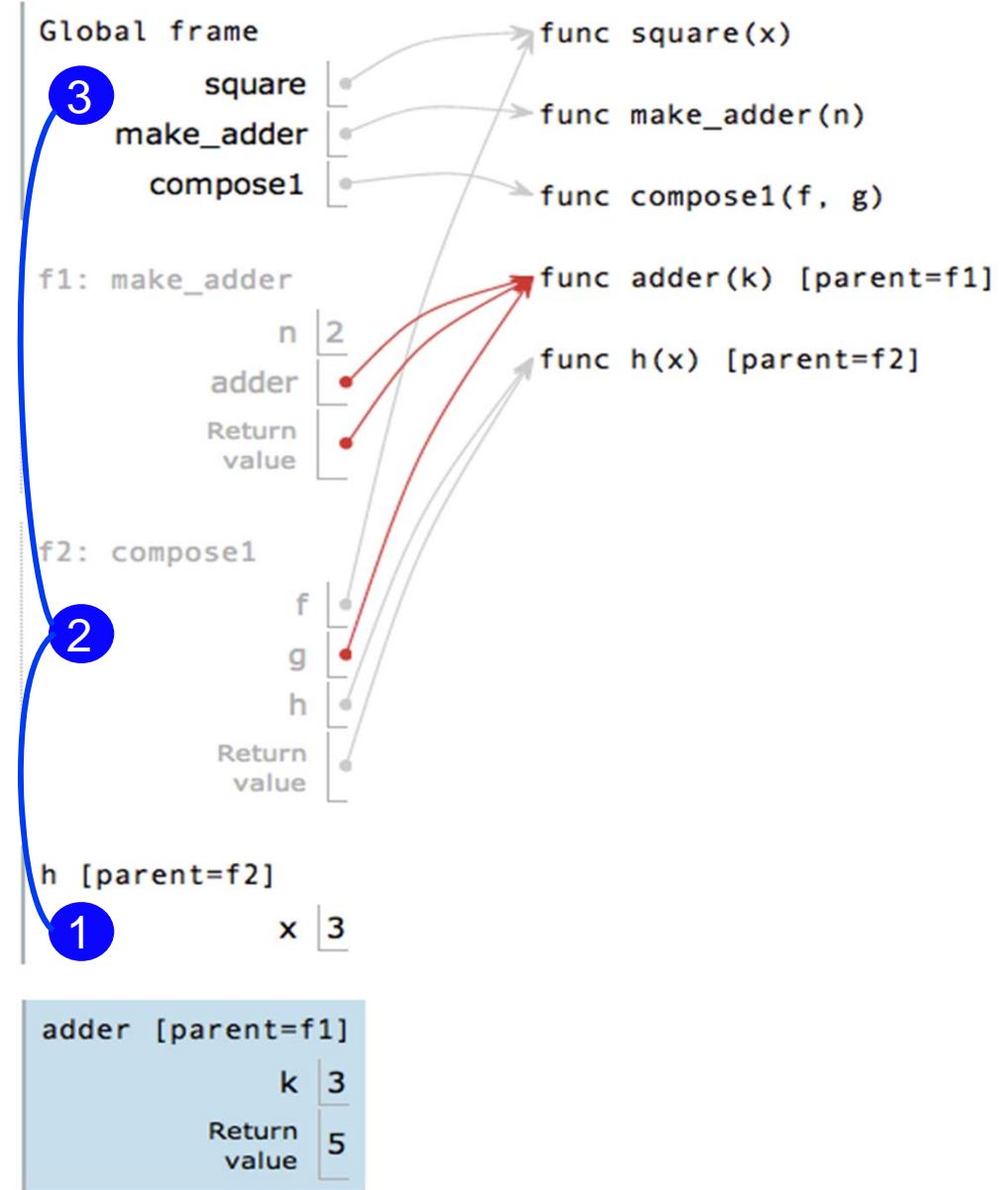
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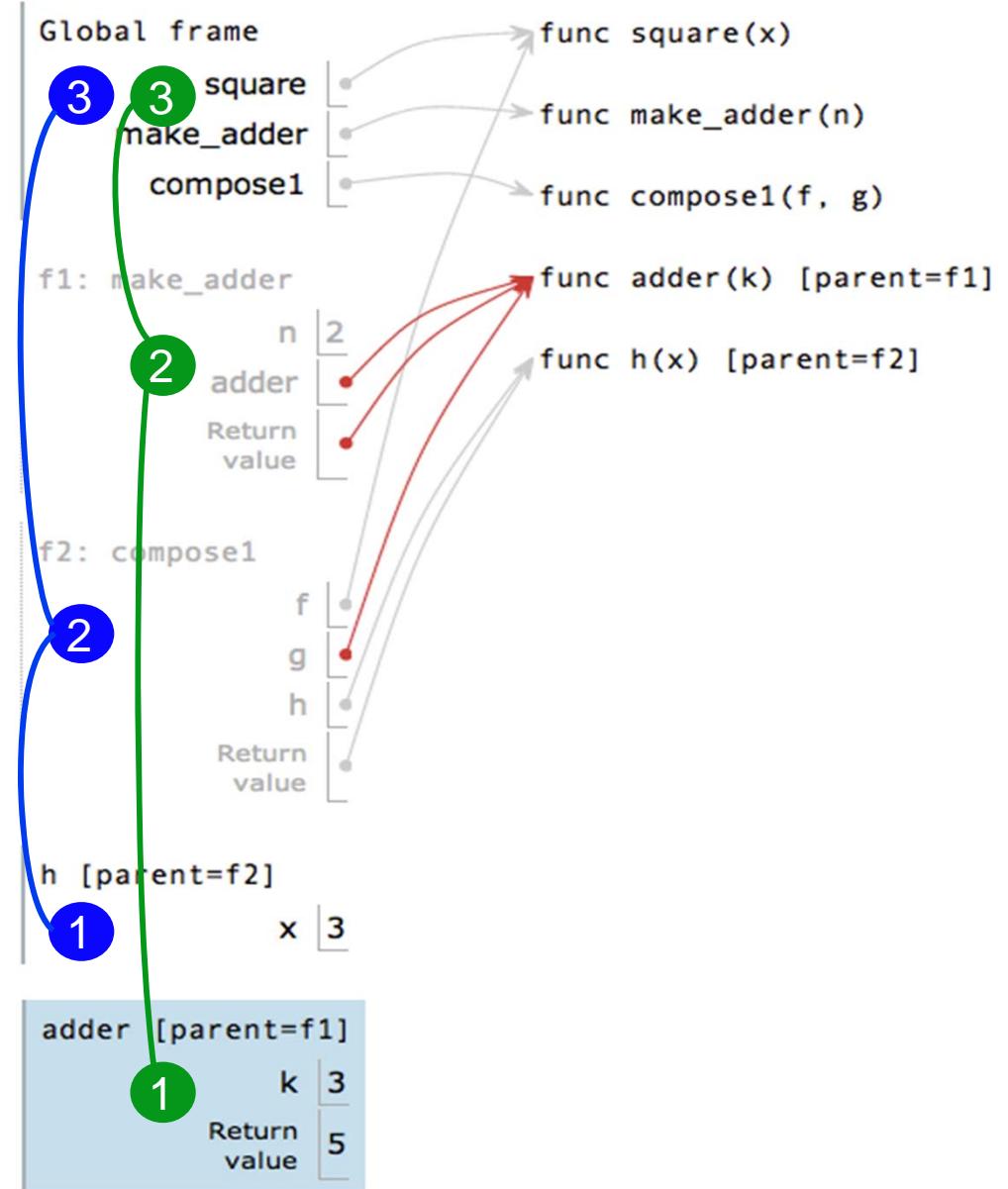
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# Lambda Expressions



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Must be a single expression

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>>> square(4)
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```
>>> square(4)
```

16

Must be a single expression

Lambda expressions are rare in Python, but important in general

# Evaluation of Lambda vs. Def



# Evaluation of Lambda vs. Def



```
lambda x: x * x
```

# Evaluation of Lambda vs. Def



lambda x: x \* x

VS

# Evaluation of Lambda vs. Def



```
lambda x: x * x
```

VS

```
def square(x):  
    return x * x
```

# Evaluation of Lambda vs. Def



```
lambda x: x * x
```

VS

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```

Execution procedure for def statements:

# Evaluation of Lambda vs. Def



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lambda x: x * x
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1. Create a function value with signature  
`<name>(<formal parameters>)`  
and the current frame as parent

# Evaluation of Lambda vs. Def



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lambda x: x * x
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VS

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Execution procedure for def statements:

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# Evaluation of Lambda vs. Def



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Evaluation procedure for lambda expressions:

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Evaluation procedure for lambda expressions:

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name

# Lambda vs. Def Statements



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```
square = lambda x: x * x
```

# Lambda vs. Def Statements



```
square = lambda x: x * x    VS
```

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```
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# Lambda vs. Def Statements



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VS

```
def square(x):  
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Both create a function with the same arguments & behavior

# Lambda vs. Def Statements



```
square = lambda x: x * x      VS      def square(x):  
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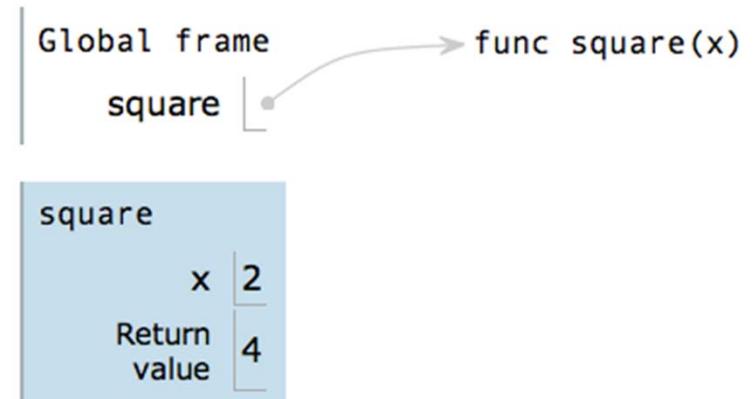
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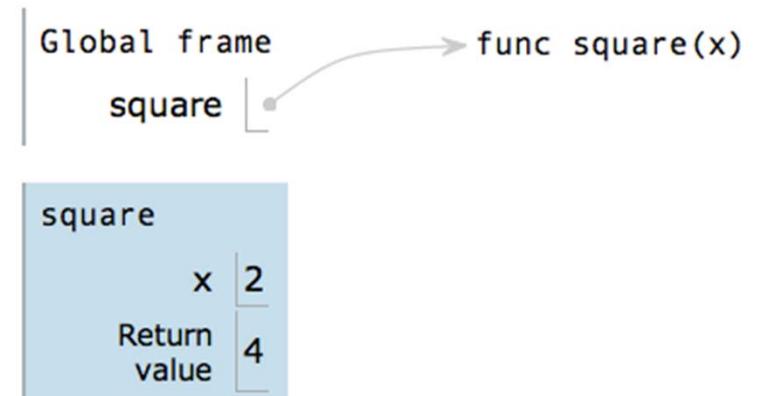
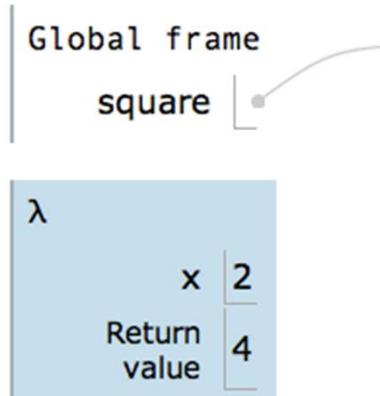
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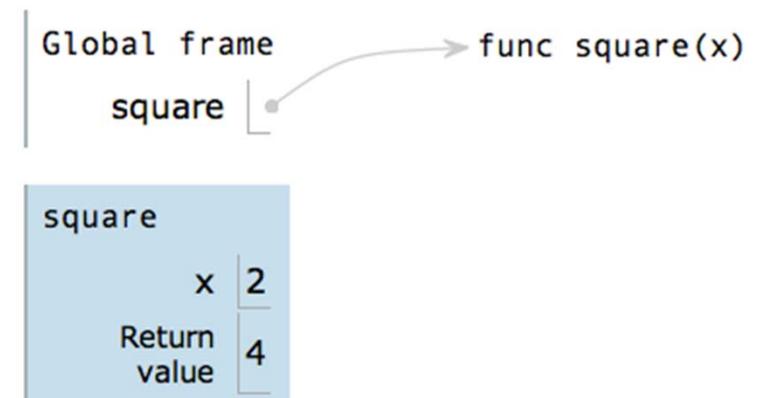
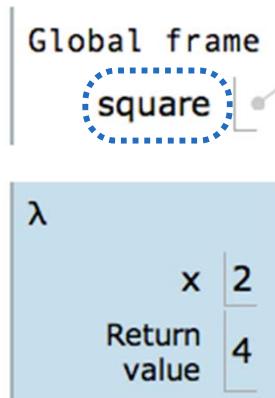
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